

# Noise-SDR: Arbitrary Modulation of Electromagnetic Noise from Unprivileged Software and Its Impact on Emission Security

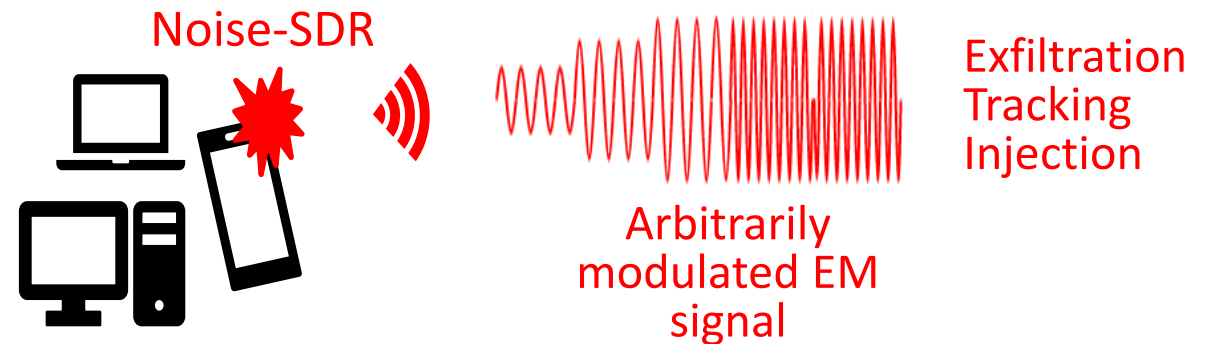
<https://github.com/eurecom-s3/noise-sdr>

## Giovanni Camurati

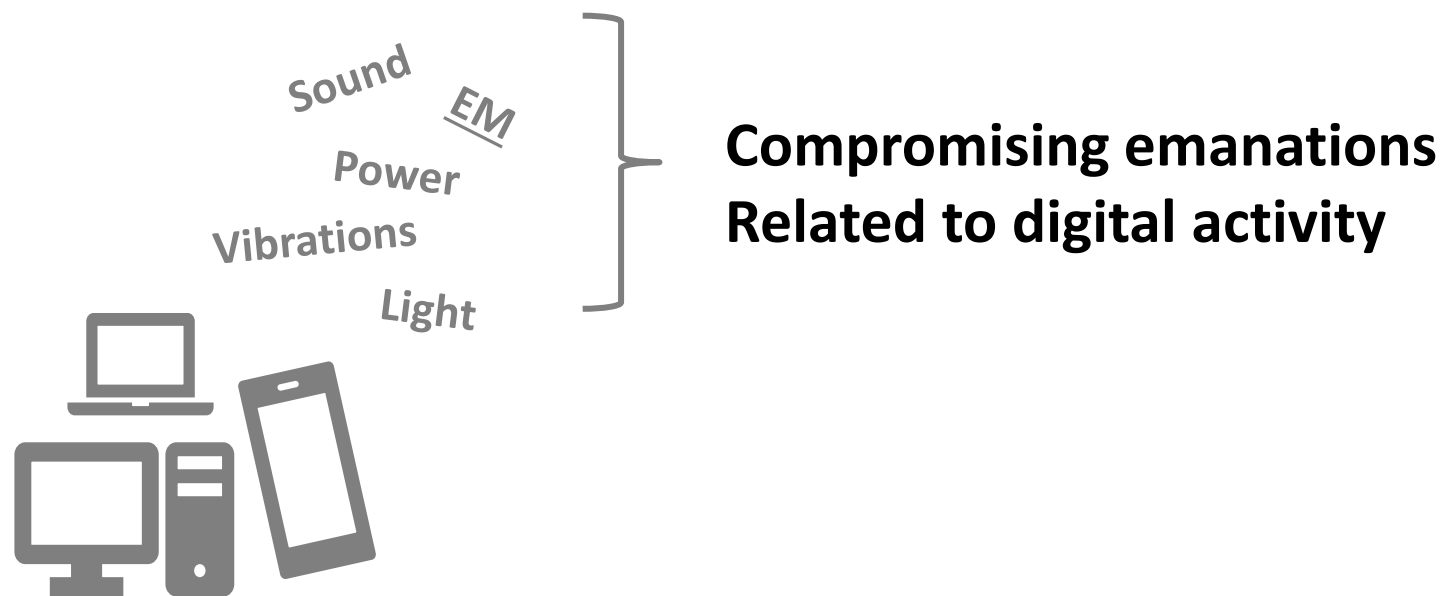
EURECOM (now ETH Zurich)  
[giovanni.camurati@eurecom.fr](mailto:giovanni.camurati@eurecom.fr)  
[@giocamurati](#)

## Aurélien Francillon

EURECOM  
[aurélien.francillon@eurecom.fr](mailto:aurélien.francillon@eurecom.fr)  
[@aurelsec](#)



## Context: Emission Security



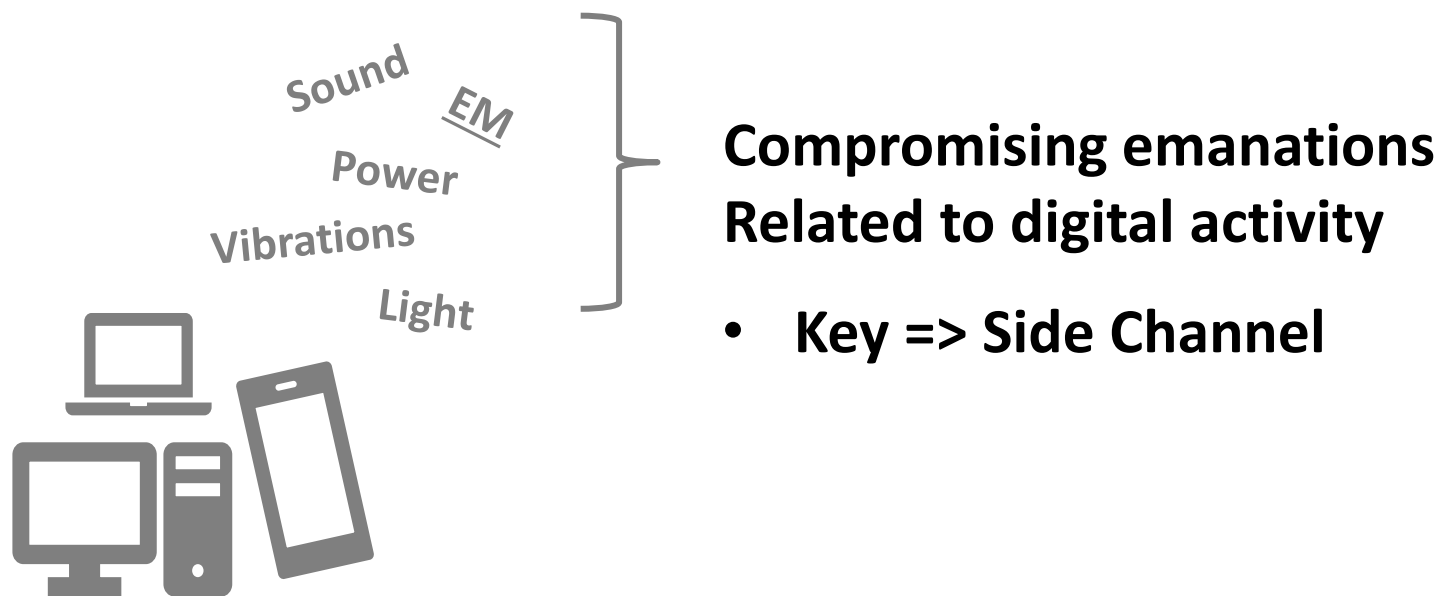
R. J. Anderson, "Security Engineering - a Guide to Building Dependable Distributed Systems" (2. Ed.) (Wiley, 2008).

D. Agrawal et al., "The EM Side-Channel(s)," in CHES 2002.

"TEMPEST: A Signal Problem" (NSA, 1972).

W. van Eck, "Electromagnetic Radiation from Video Display Units: An Eavesdropping Risk?," Comput. Secur. 4, no. 4 (1985).

## Context: Emission Security



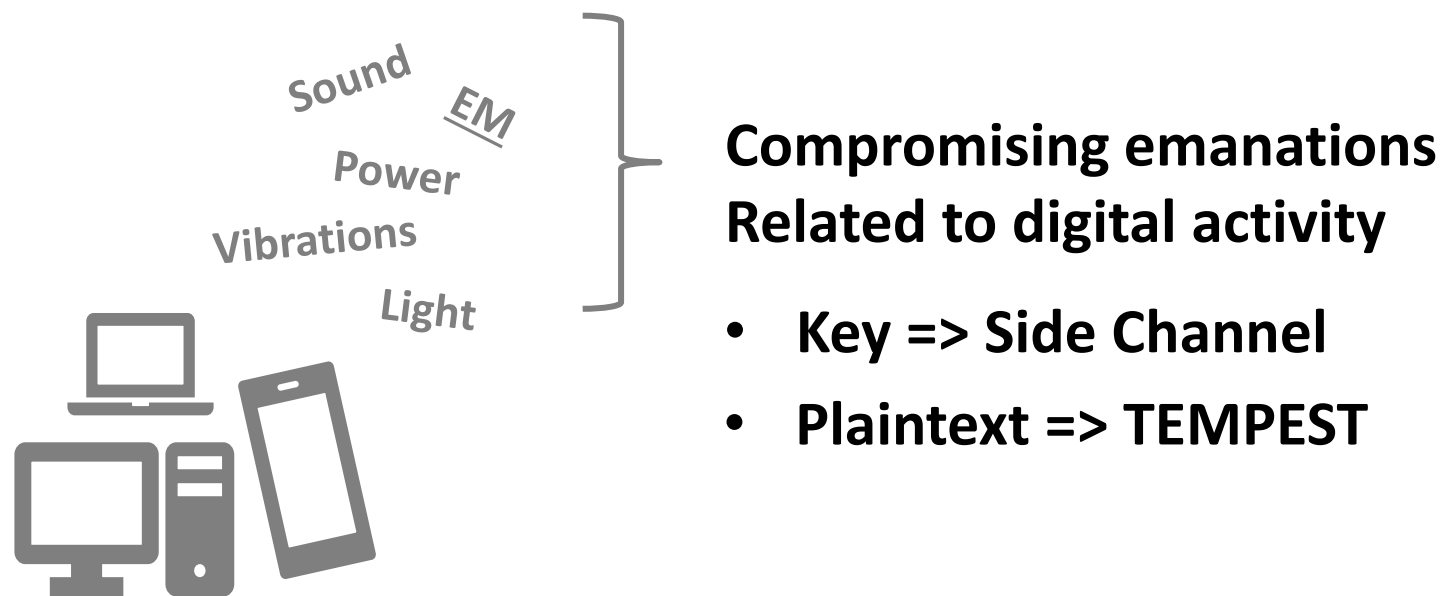
R. J. Anderson, "Security Engineering - a Guide to Building Dependable Distributed Systems" (2. Ed.) (Wiley, 2008).

D. Agrawal et al., "The EM Side-Channel(s)," in CHES 2002.

"TEMPEST: A Signal Problem" (NSA, 1972).

W. van Eck, "Electromagnetic Radiation from Video Display Units: An Eavesdropping Risk?," Comput. Secur. 4, no. 4 (1985).

## Context: Emission Security



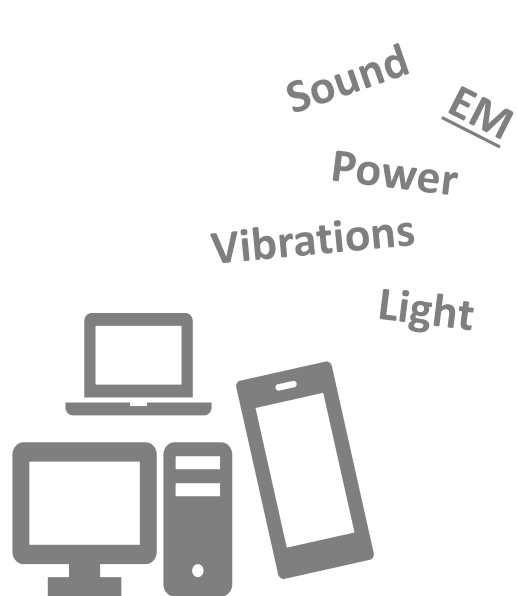
R. J. Anderson, "Security Engineering - a Guide to Building Dependable Distributed Systems" (2. Ed.) (Wiley, 2008).

D. Agrawal et al., "The EM Side-Channel(s)," in CHES 2002.

"TEMPEST: A Signal Problem" (NSA, 1972).

W. van Eck, "Electromagnetic Radiation from Video Display Units: An Eavesdropping Risk?," Comput. Secur. 4, no. 4 (1985).

## Context: Emission Security



### Compromising emanations Related to digital activity

- Key => Side Channel
- Plaintext => TEMPEST
- **Covert Channel => Soft-TEMPEST  
(active modulation to transmit data)**

R. J. Anderson, "Security Engineering - a Guide to Building Dependable Distributed Systems" (2. Ed.) (Wiley, 2008).

D. Agrawal et al., "The EM Side-Channel(s)," in CHES 2002.

"TEMPEST: A Signal Problem" (NSA, 1972).

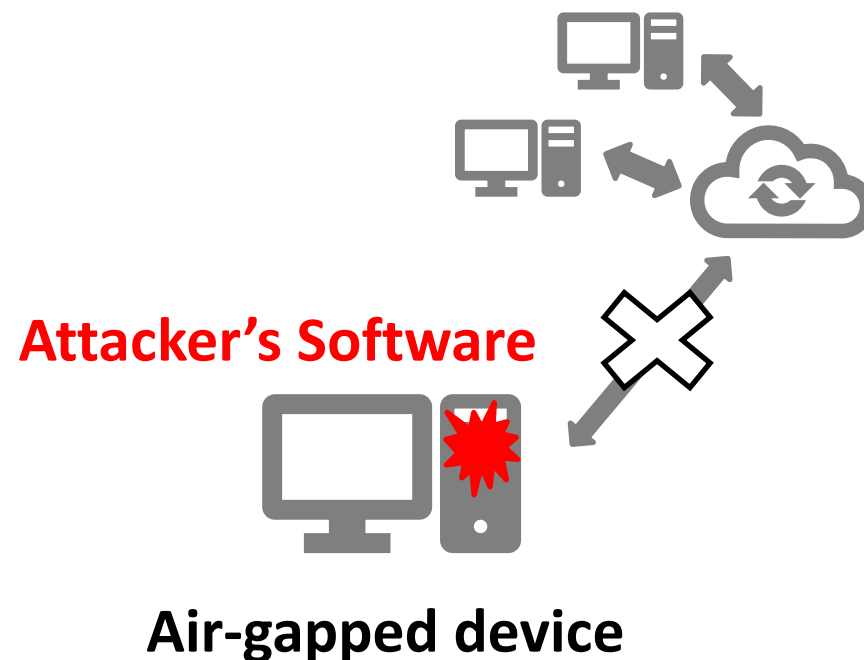
W. van Eck, "Electromagnetic Radiation from Video Display Units: An Eavesdropping Risk?," Comput. Secur. 4, no. 4 (1985).

## Context: Soft-TEMPEST

### In theory...

Fully disconnected

Even an attacker able to execute code cannot exfiltrate data



## Context: Soft-TEMPEST

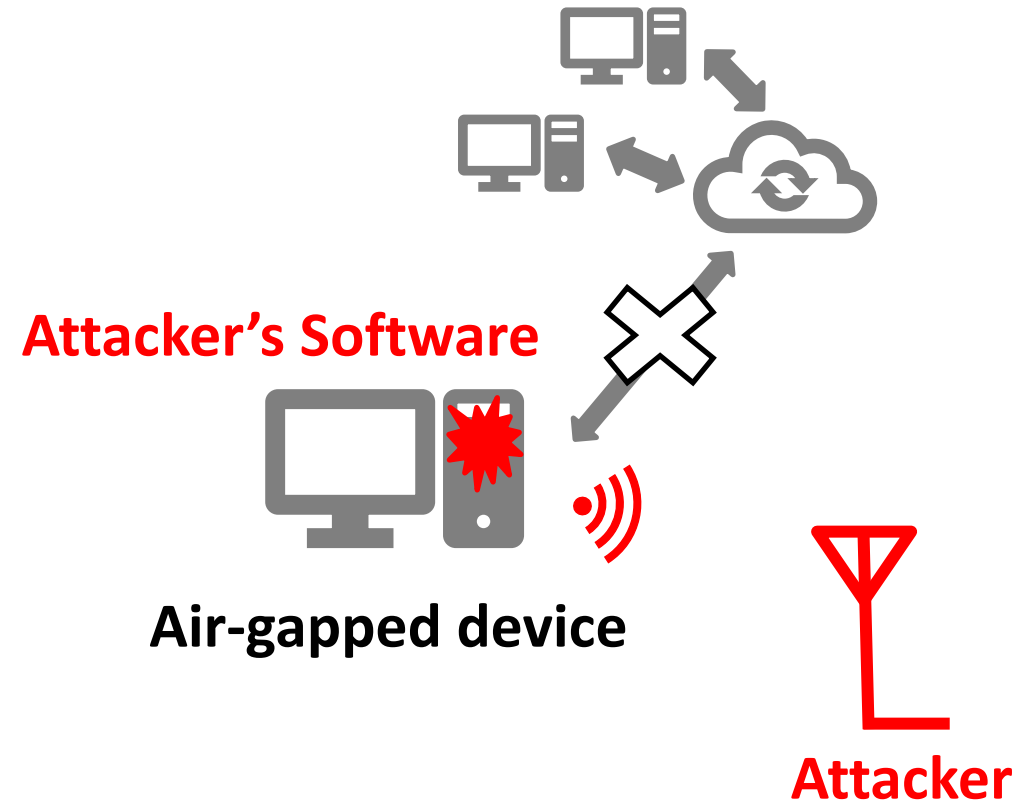
### In theory...

Fully disconnected

Even an attacker able to execute code cannot exfiltrate data

### Physical leakage...

Software execution triggers and modulates EM radiation



## Context: Soft-TEMPEST

### In theory...

Fully disconnected  
Even an attacker able to execute  
code cannot exfiltrate data

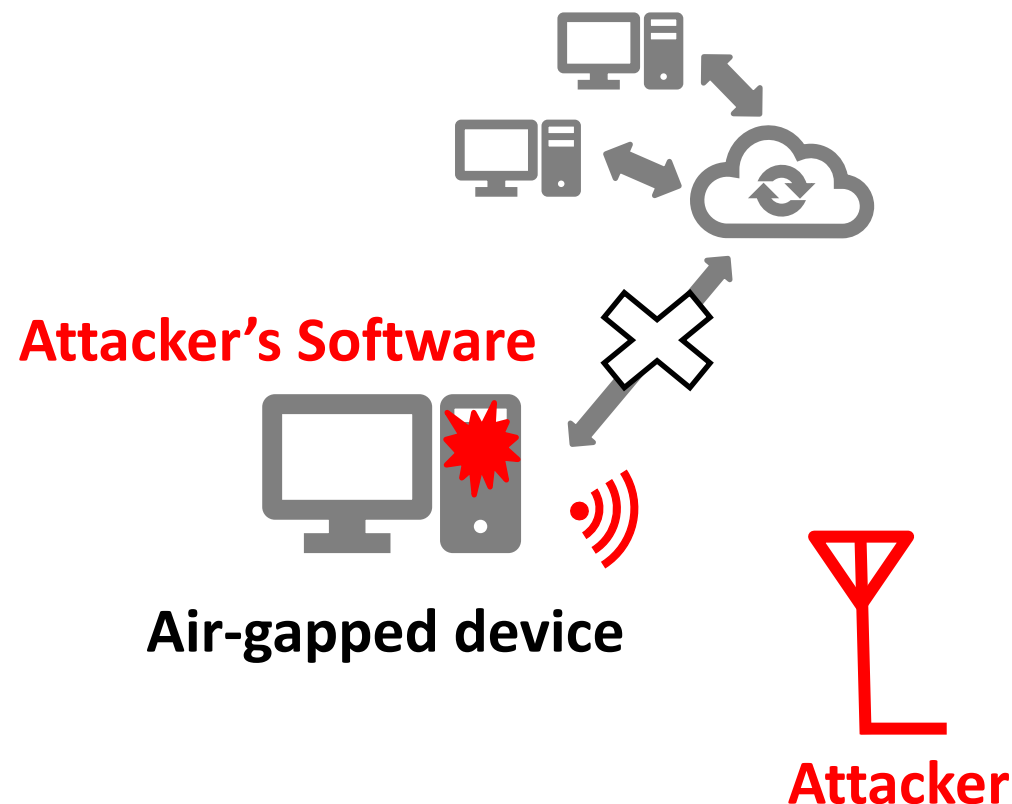
### Physical leakage...

Software execution triggers  
and modulates EM radiation

### In practice...

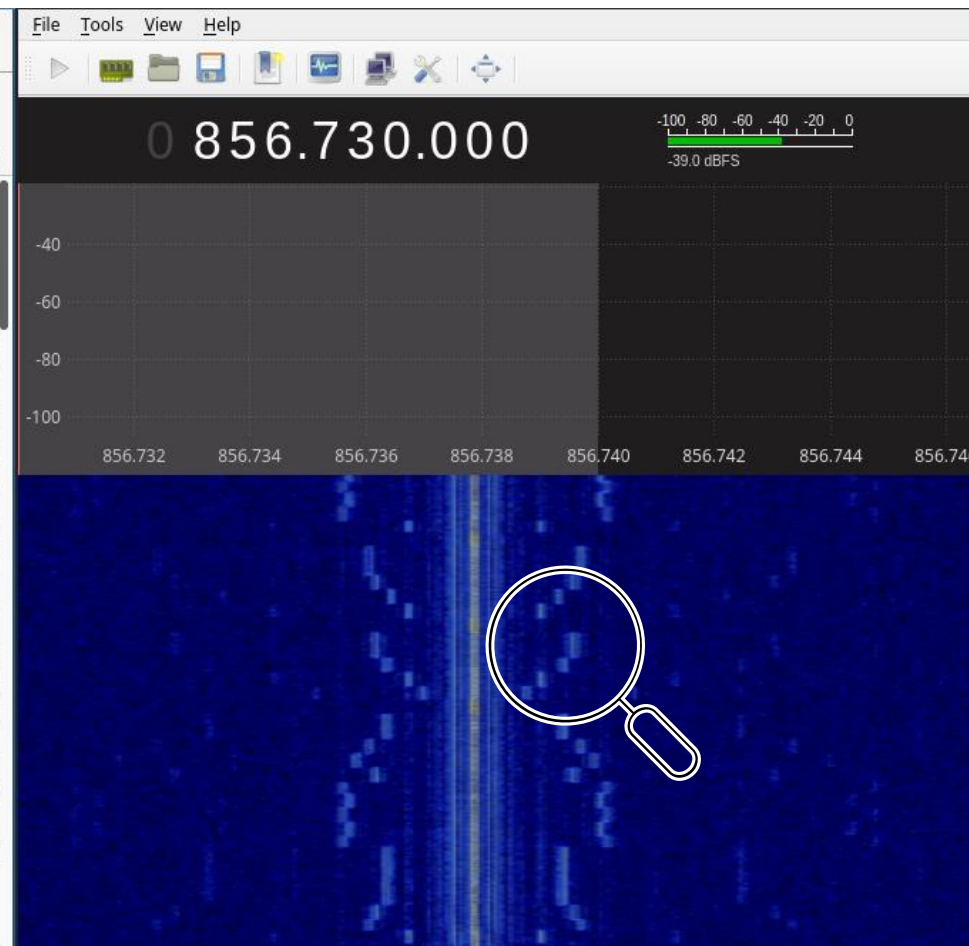
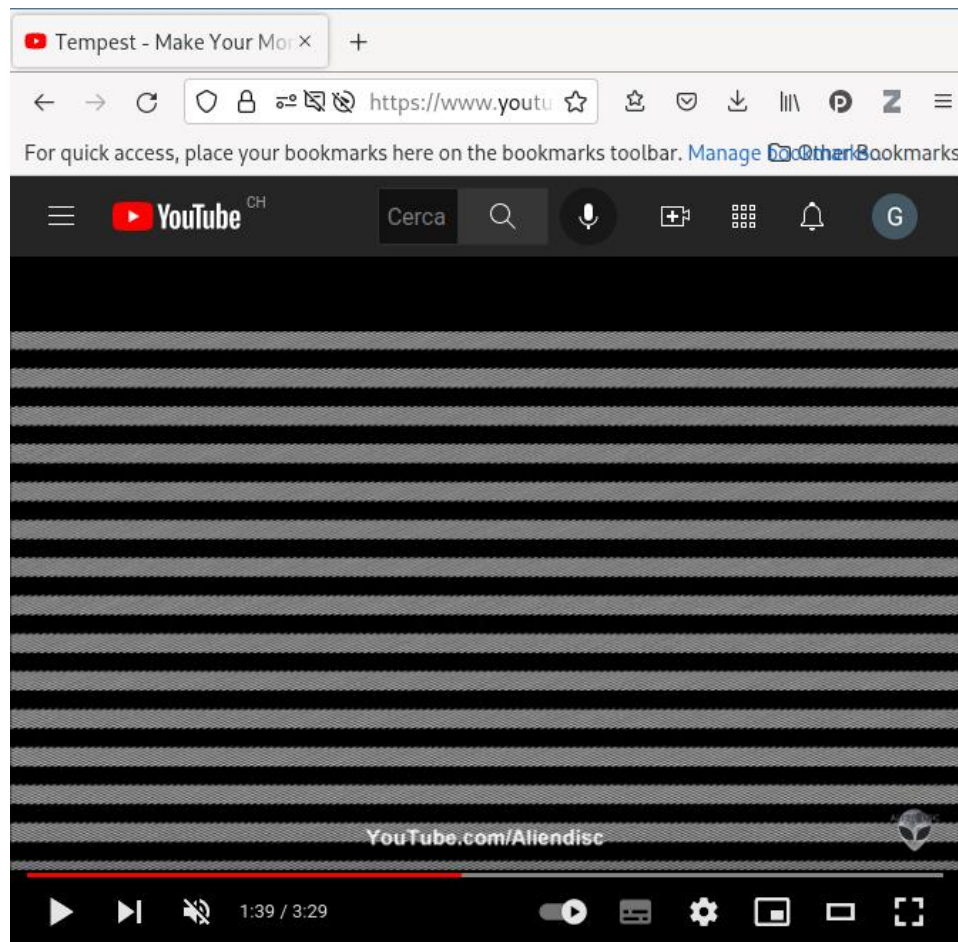
Exfiltrate data via EM radiation

**Communication is possible!**

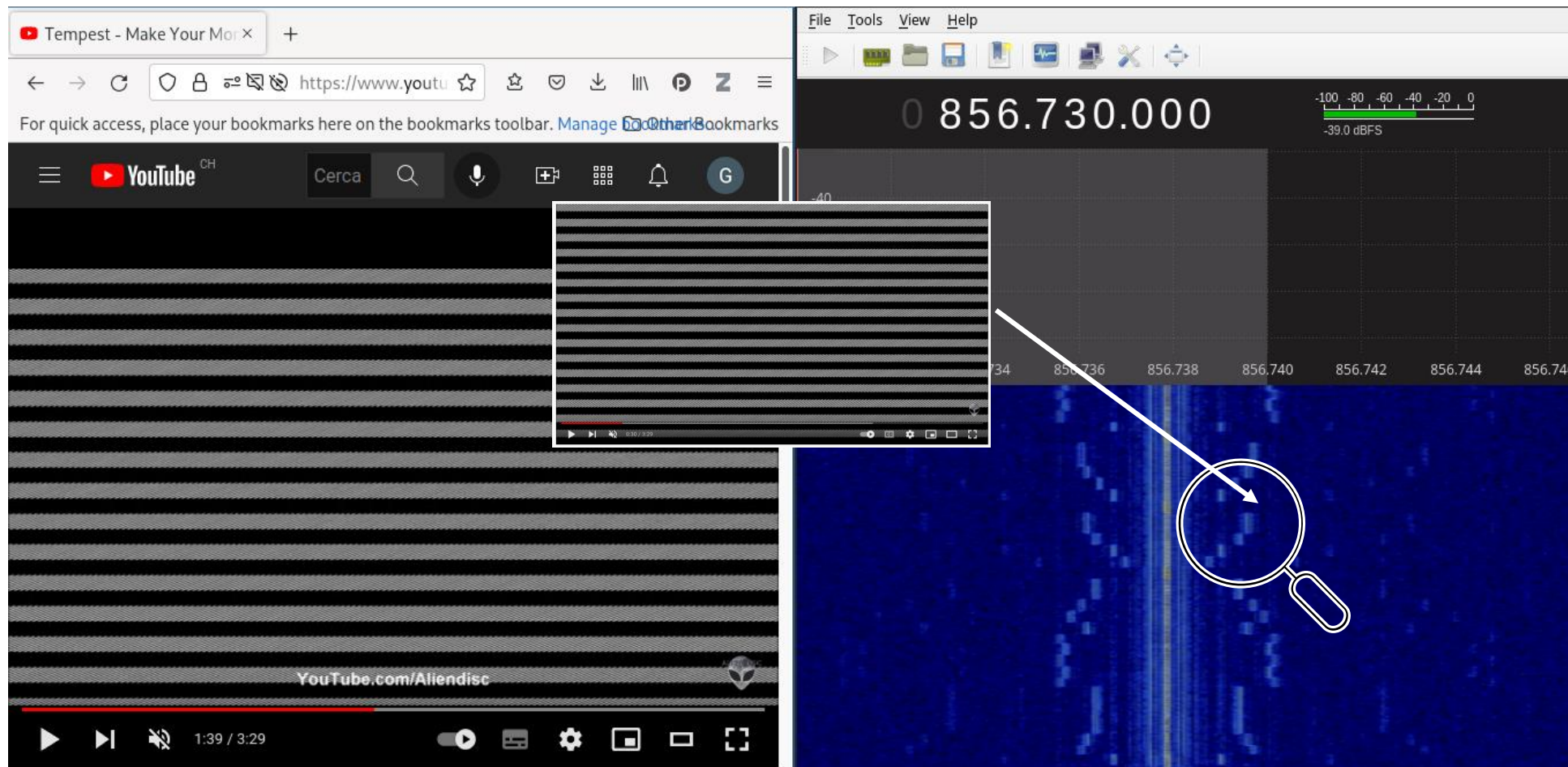




# Background: the old classic "Tempest for Eliza" example

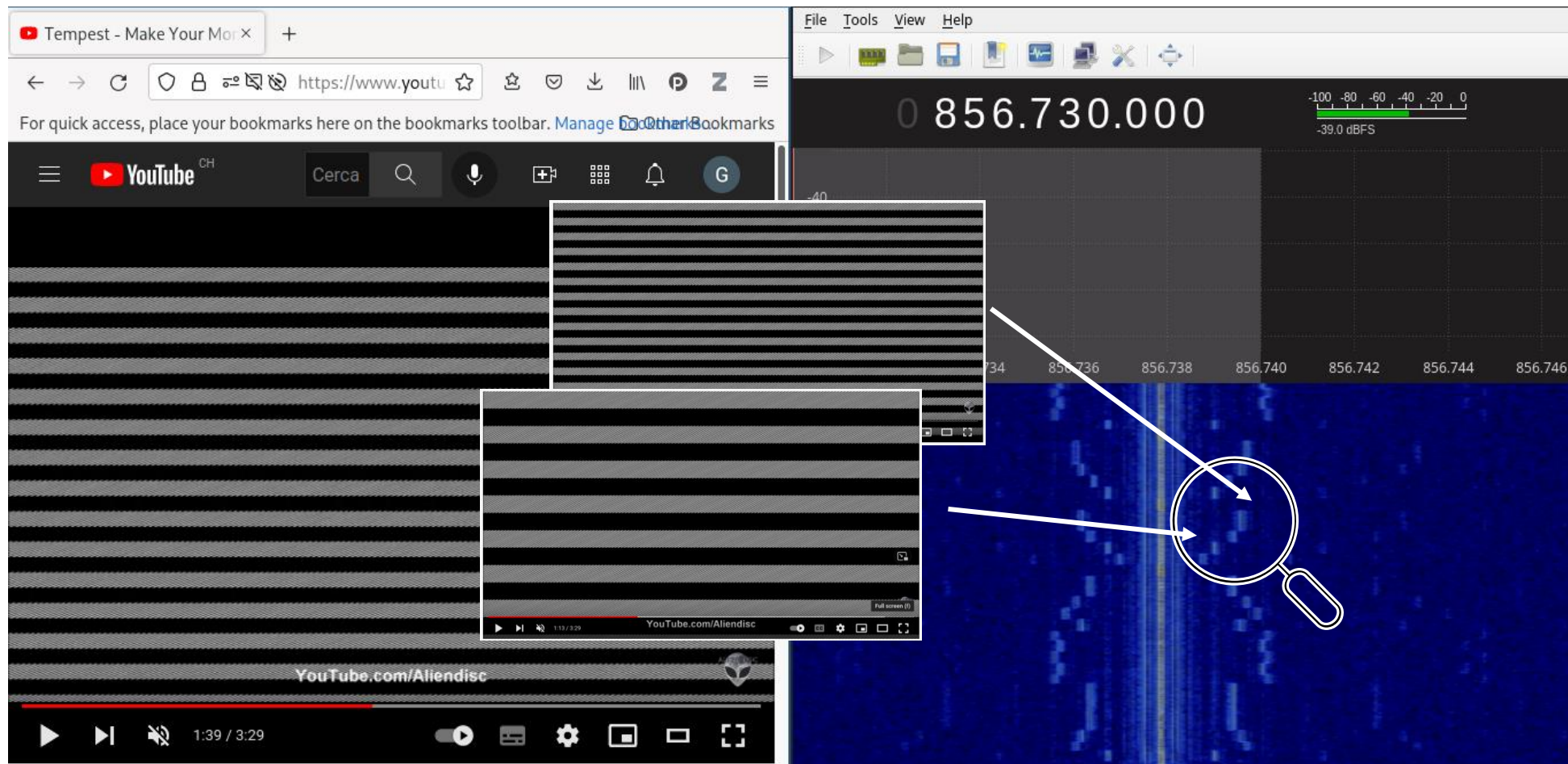


# Background: the old classic "Tempest for Eliza" example





# Background: the old classic "Tempest for Eliza" example



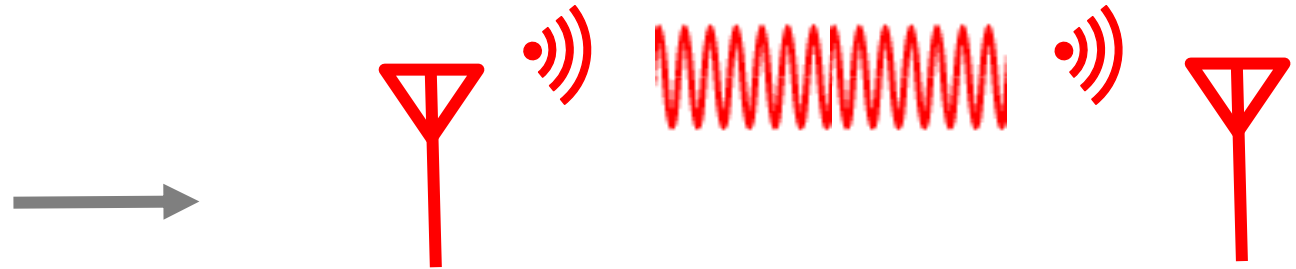
# Background: the old classic "Tempest for Eliza" example

The image is a composite of two screenshots. On the left is a YouTube video player showing a video titled 'Tempest - Make Your Mor...'. The video player interface includes a search bar, navigation icons, and a progress bar. On the right is a software-defined radio (SDR) interface. The SDR interface shows a frequency spectrum with a prominent peak at 856.730.000 Hz. A dBFS scale is visible at the top right of the SDR interface, ranging from -100 to 0. A magnifying glass icon is overlaid on the SDR interface, pointing to a specific frequency, with musical notes nearby. The text 'Beethoven's Für Elise' is written at the bottom of the SDR interface.

## Background: modulation 101

### Carrier

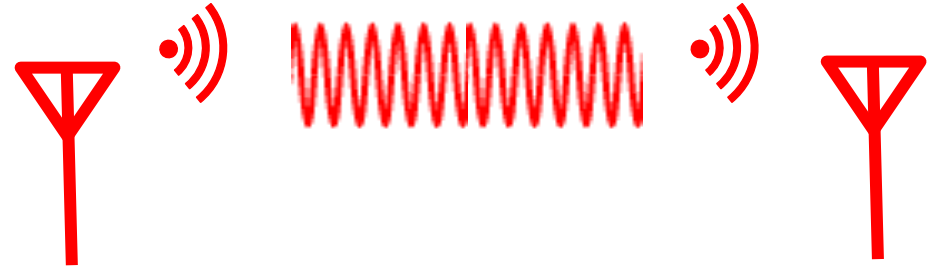
Sinusoidal wave at radio frequency



# Background: modulation 101

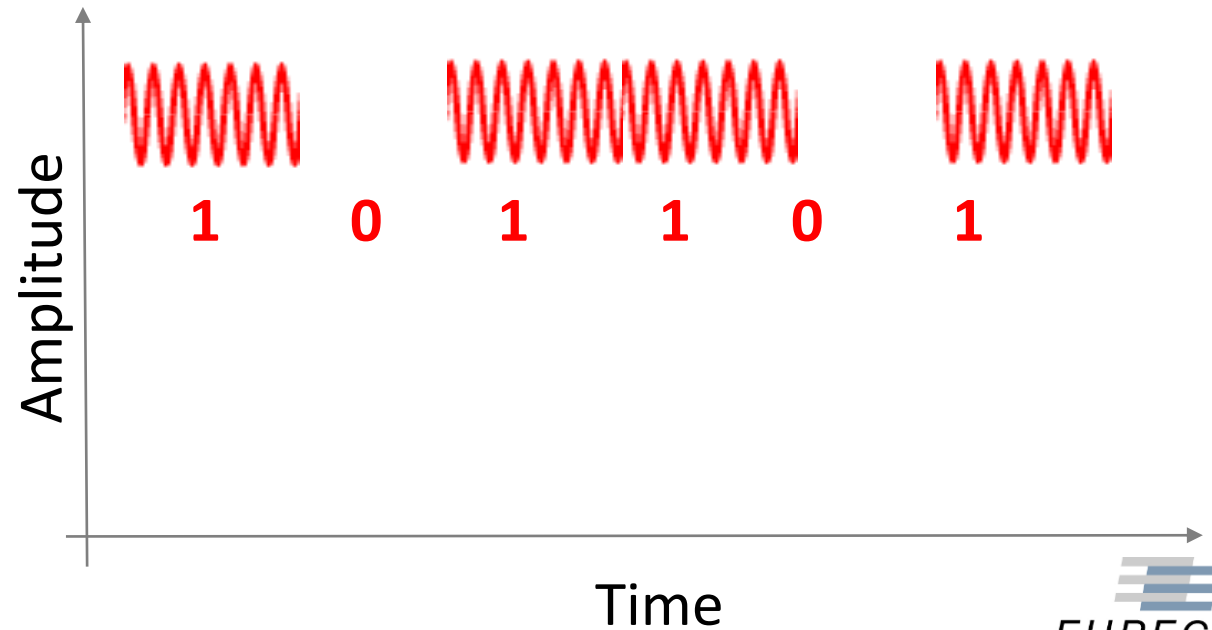
## Carrier

Sinusoidal wave at radio frequency



## OOK

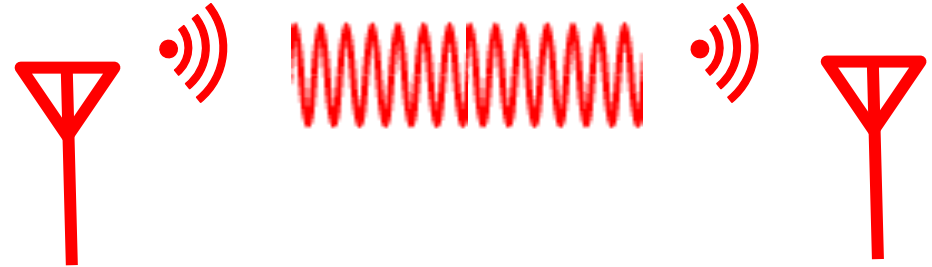
On-Off Keying



# Background: modulation 101

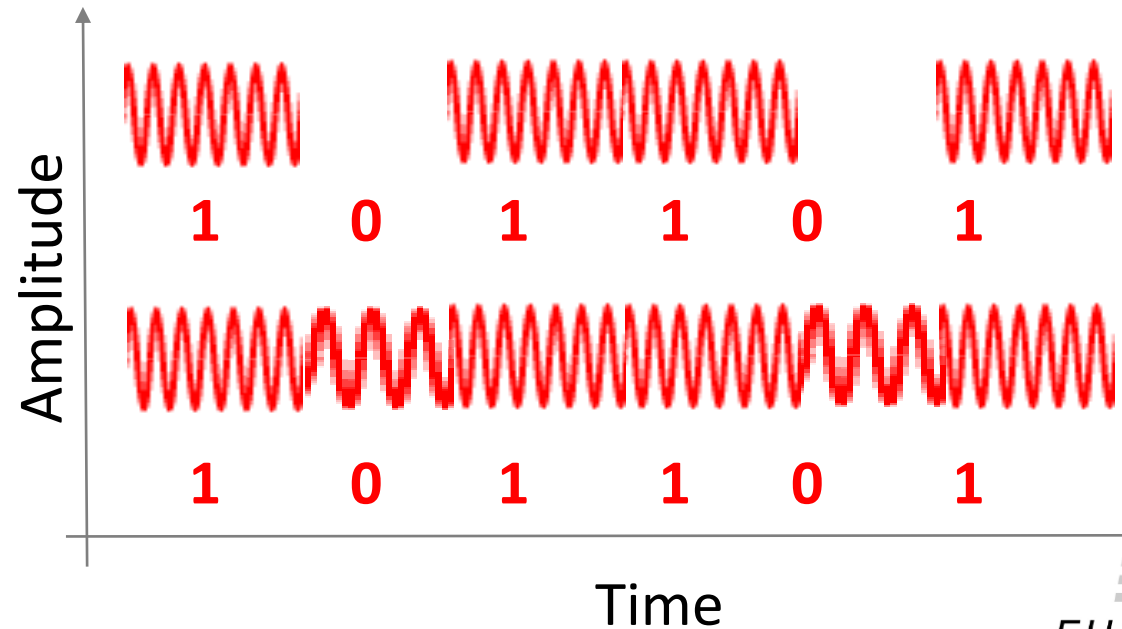
## Carrier

Sinusoidal wave at radio frequency



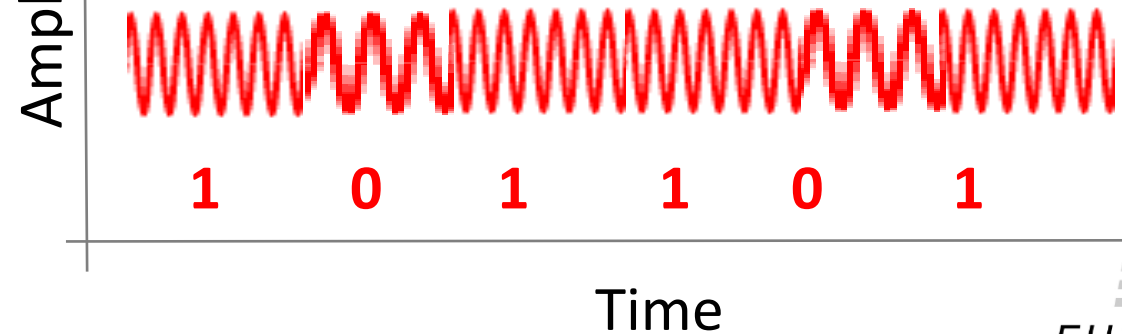
## OOK

On-Off Keying



## FSK

Frequency-Shift Keying



## Background: general primitive in related work

```
start = now()  
while( now() – start < T/2 )  
    doSomething()  
while( now() – start < T )  
    doNothing()
```

\*M. Guri et al., “GSMem: Data Exfiltration from Air-Gapped Computers over GSM Frequencies,” in USENIX Security 2015.

\*Z. Zhan, Z. Zhang, and X. Koutsoukos, “BitJabber: The World’s Fastest Electromagnetic Covert Channel,” in IEEE ITC 2010

\*\*C. Shen et al., “When LoRa Meets EMR: Electromagnetic Covert Channels Can Be Super Resilient”, IEEE S&P 2021

\*\*W. Entriken, System Bus Radio, 2013, <https://github.com/fulldecent/system-bus-radio>.



## Background: general primitive in related work

```
start = now()  
while( now() – start < T/2 )  
    doSomething()  
while( now() – start < T )  
    doNothing()
```

Trigger leakage @ $F_{\text{leakage}}$  from SW  
E.g., with memory accesses\*

\*M. Guri et al., “GSMem: Data Exfiltration from Air-Gapped Computers over GSM Frequencies,” in USENIX Security 2015.

\*Z. Zhan, Z. Zhang, and X. Koutsoukos, “BitJabber: The World’s Fastest Electromagnetic Covert Channel,” in IEEE ITC 2010

\*\*C. Shen et al., “When LoRa Meets EMR: Electromagnetic Covert Channels Can Be Super Resilient”, IEEE S&P 2021

\*\*W. Entriken, System Bus Radio, 2013, <https://github.com/fulldecent/system-bus-radio>.

## Background: general primitive in related work

“Square wave” @ $f=1/T$   
E.g., sys-bus-radio\*\*

```

start = now()
while( now() - start < T/2 )
    doSomething()
while( now() - start < T )
    doNothing()
  
```

Trigger leakage @ $F_{leakage}$  from SW  
E.g., with memory accesses\*

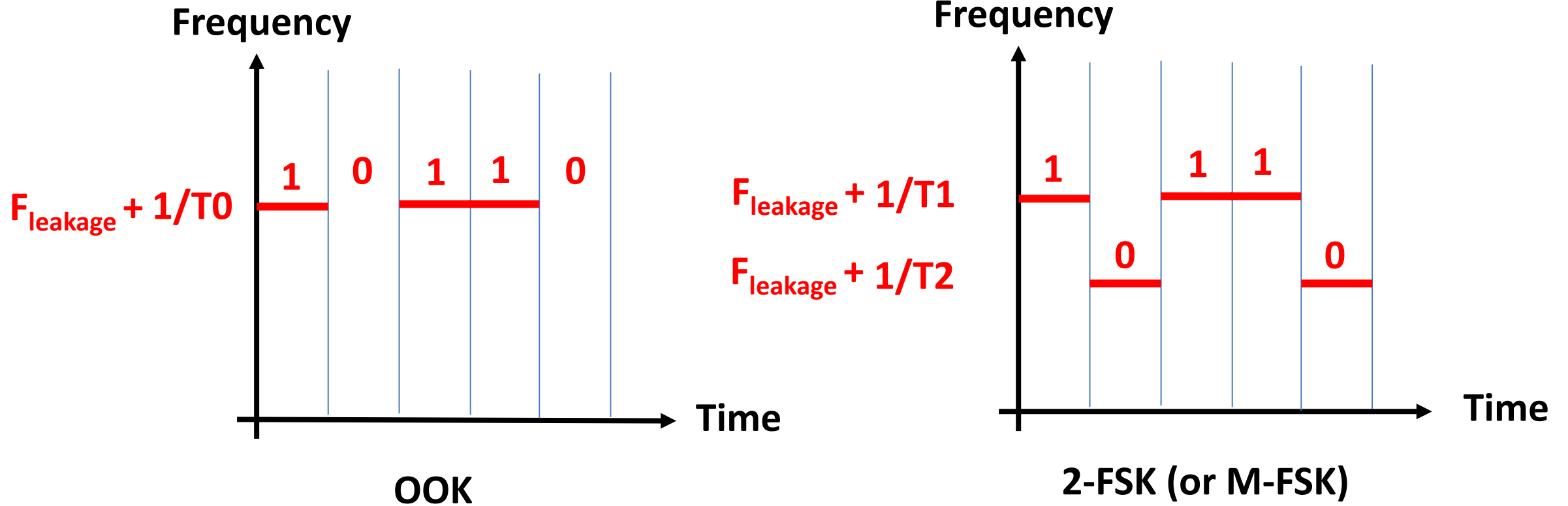
\*M. Guri et al., “GSMem: Data Exfiltration from Air-Gapped Computers over GSM Frequencies,” in USENIX Security 2015.

\*Z. Zhan, Z. Zhang, and X. Koutsoukos, “BitJabber: The World’s Fastest Electromagnetic Covert Channel,” in IEEE ITC 2010

\*\*C. Shen et al., “When LoRa Meets EMR: Electromagnetic Covert Channels Can Be Super Resilient”, IEEE S&P 2021

\*\*W. Entriken, System Bus Radio, 2013, <https://github.com/fulldecent/system-bus-radio>.

# Background: general primitive in related work



## Related work (EM)

Simple custom  
modulation/protocol

Name	Leakage Type	Modulation Type	Publication Venue
Soft-TEMPEST	Electromagnetic	AM, FSK	Information Hiding 1998
AirHopper	Electromagnetic	FSK	MALWARE 2014
USBee	Electromagnetic	FSK	PST 2016
GSMem	Electromagnetic	OOK	USENIX Security 2015
BitJabber	Electromagnetic	OOK, FSK	IEEE ITC 2020
MAGNETO	Magnetic	OOK, FSK	ArXiv 2018
ODINI	Magnetic	OOK-(many cores), FSK	IEEE Trans. Inf. Forensics Secur. 2020
Matyunin et. al	Magnetic	OOK, FSK	ASP-DAC 2016
EMLora	Electromagnetic	CSS	IEEE S&P 2021

A first step towards more  
advanced modulation

## Limitations of previous work

### **Simple custom modulation**

Mostly simple OOK or FSK, generally requires custom receivers

## Limitations of previous work

### **Simple custom modulation**

Mostly simple OOK or FSK, generally requires custom receivers

### **Simple custom protocol**

Generally no error correction, etc.

## Limitations of previous work

### **Simple custom modulation**

Mostly simple OOK or FSK, generally requires custom receivers

### **Simple custom protocol**

Generally no error correction, etc.

### **Not flexible**

Only one fixed modulation

## Limitations of previous work

### **Simple custom modulation**

Mostly simple OOK or FSK, generally requires custom receivers

### **Simple custom protocol**

Generally no error correction, etc.

### **Not flexible**

Only one fixed modulation

### **Single application**

Exfiltration from air-gapped devices

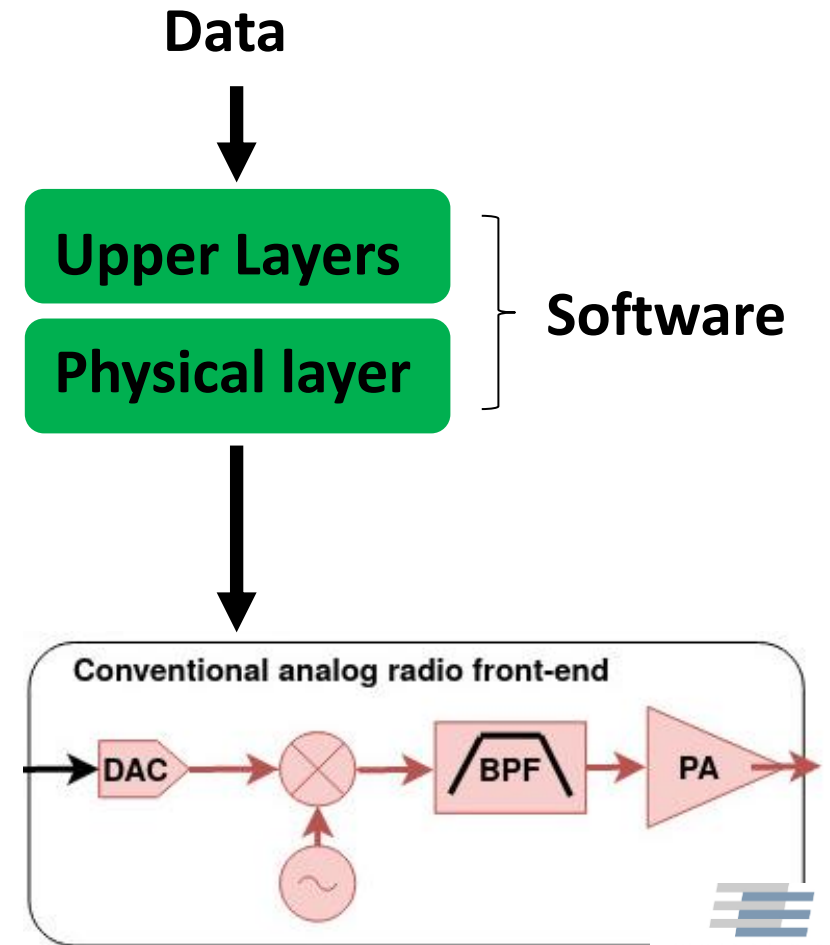


# Meanwhile the (real) software-defined radios...

## Software-defined

Signals entirely defined in software

Minimal hardware to create the actual waves



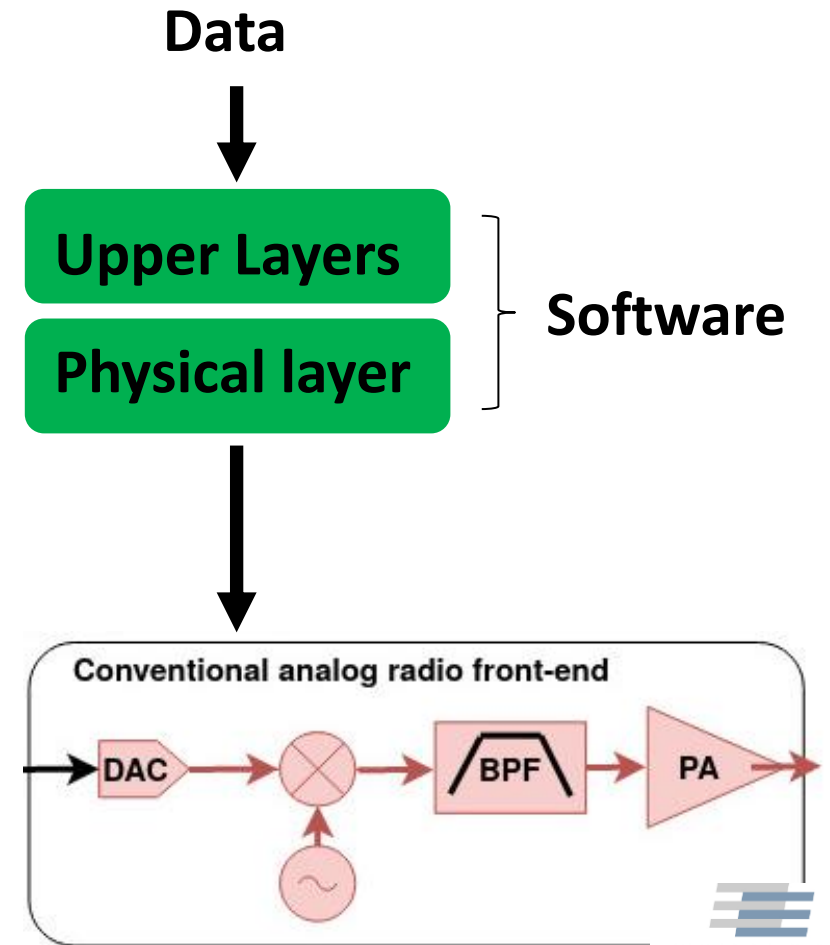
# Meanwhile the (real) software-defined radios...

## Software-defined

Signals entirely defined in software  
Minimal hardware to create the actual waves

## Arbitrary modulation

Can shape generic signals  
Advanced modulation techniques possible



## Meanwhile the (real) software-defined radios...

### Software-defined

Signals entirely defined in software

Minimal hardware to create the actual waves

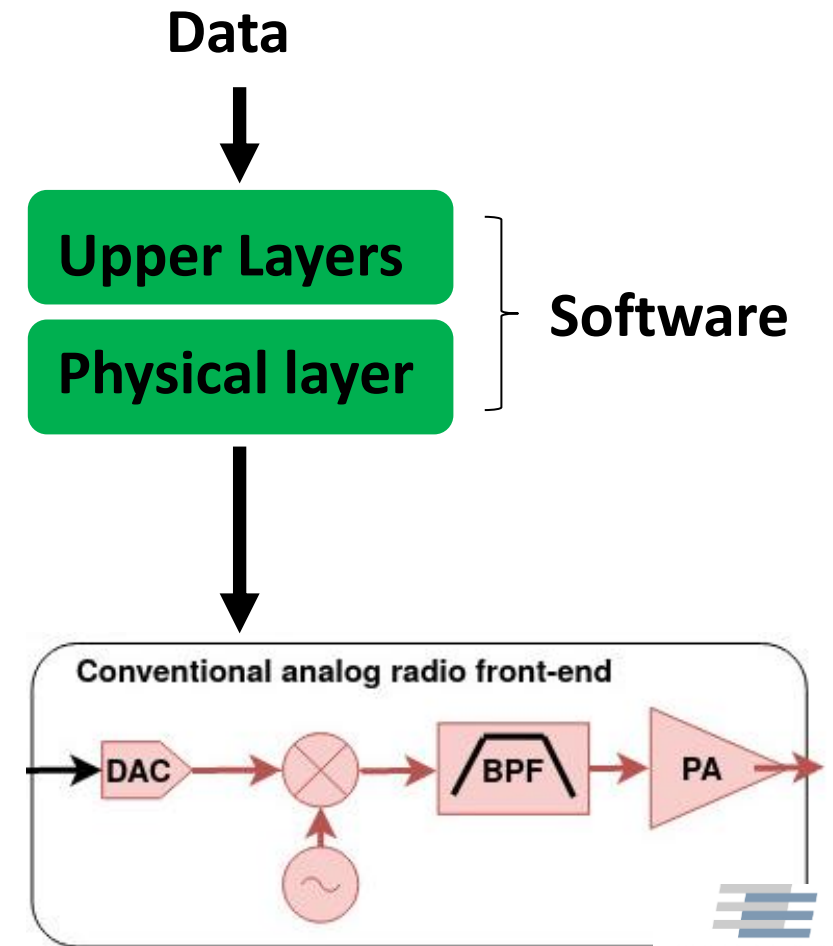
### Arbitrary modulation

Can shape generic signals

Advanced modulation techniques possible

### Advanced protocols

E.g., error correction



## Meanwhile the (real) software-defined radios...

### Software-defined

Signals entirely defined in software

Minimal hardware to create the actual waves

### Arbitrary modulation

Can shape generic signals

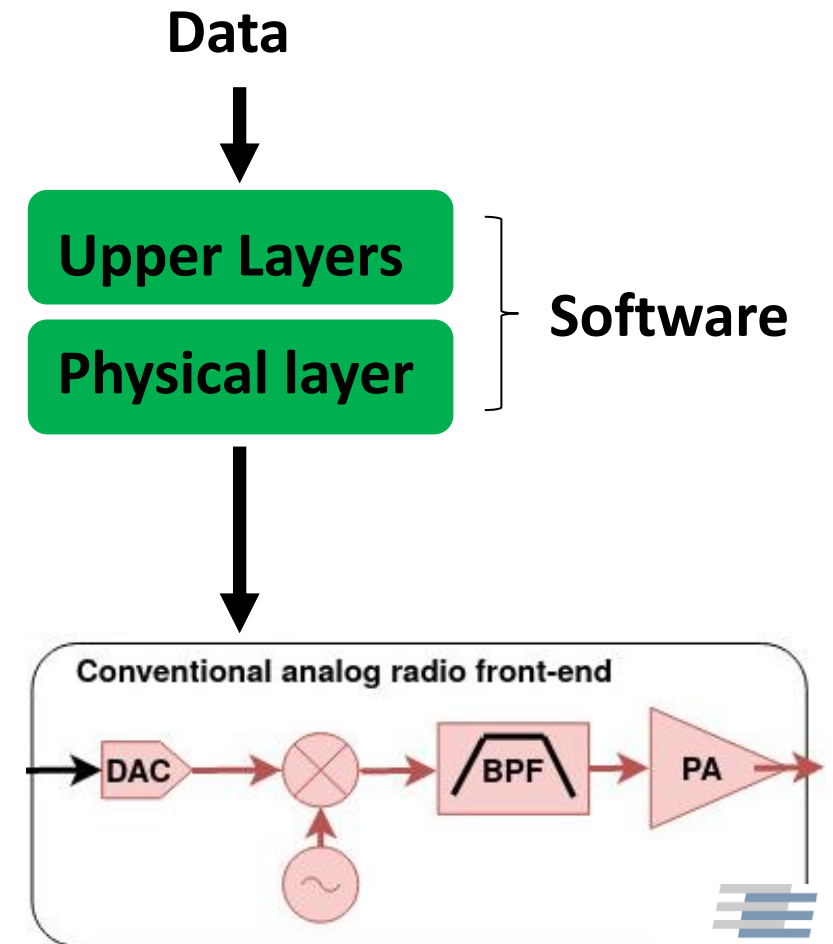
Advanced modulation techniques possible

### Advanced protocols

E.g., error correction

### Flexible

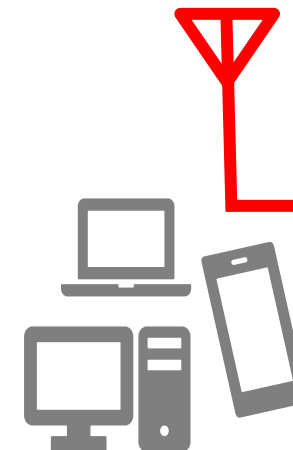
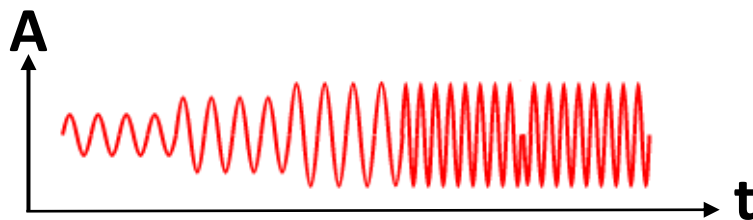
Can handle virtually any protocol / application



## Can we do more with Soft-TEMPEST?

## Goal: Can we do more?

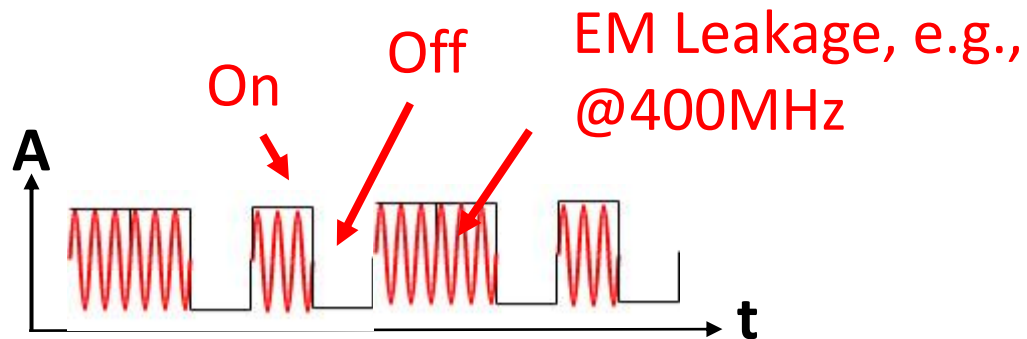
**Noise-SDR**  
**Unprivileged software**



**Arbitrarily modulated EM leakage**

- + **Software-defined:** flexibility, existing protocols
- + **Advanced PHY layer:** performance
- + **More applications:** exfiltration, tracking, injection, ...

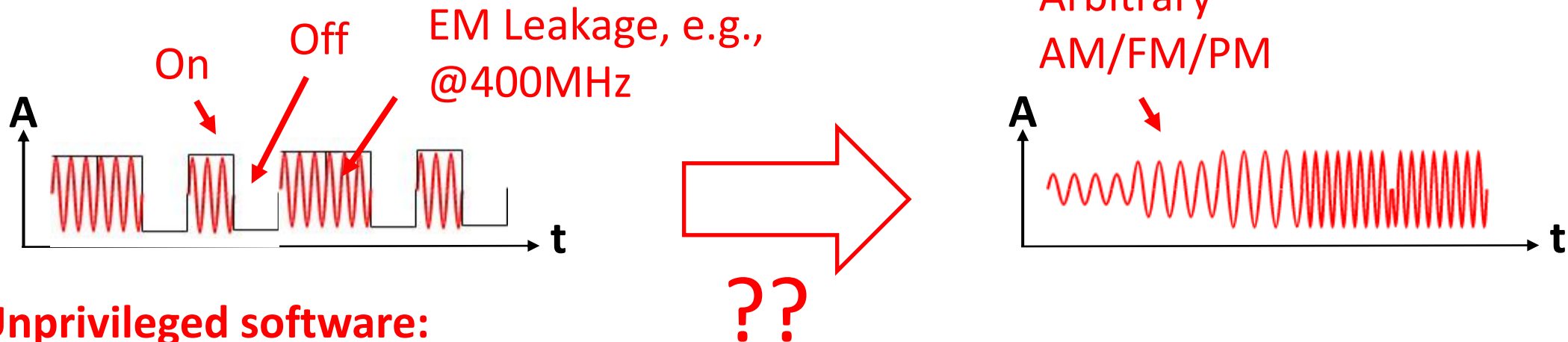
## Challenge: from square wave to generic passband signal



### Unprivileged software:

1. **DRAM access:** "EM leakage ON"
2. **Do nothing:** "EM leakage OFF"

## Challenge: from square wave to generic passband signal



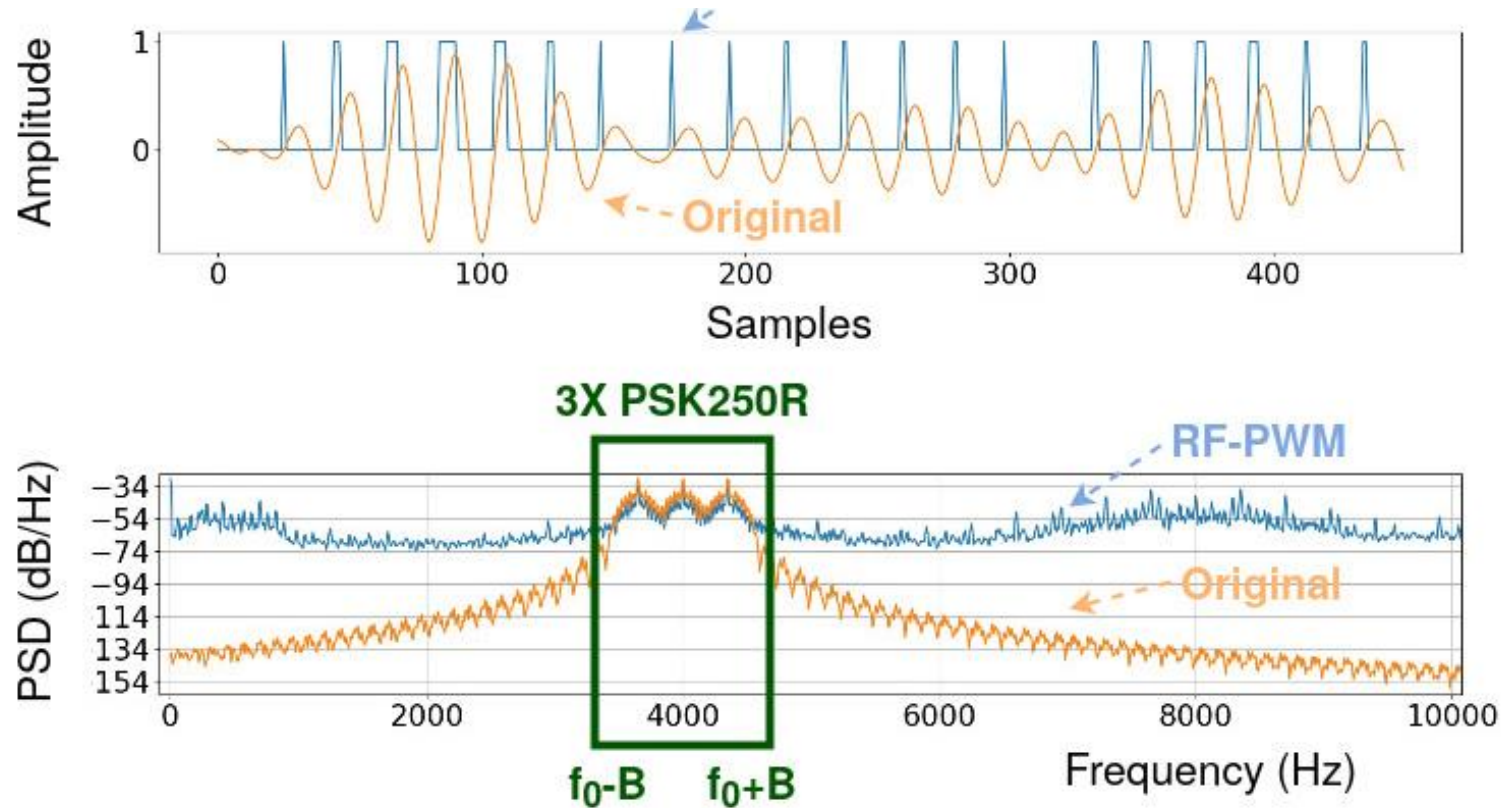
### Unprivileged software:

1. DRAM access: "EM leakage ON"
2. Do nothing: "EM leakage OFF"



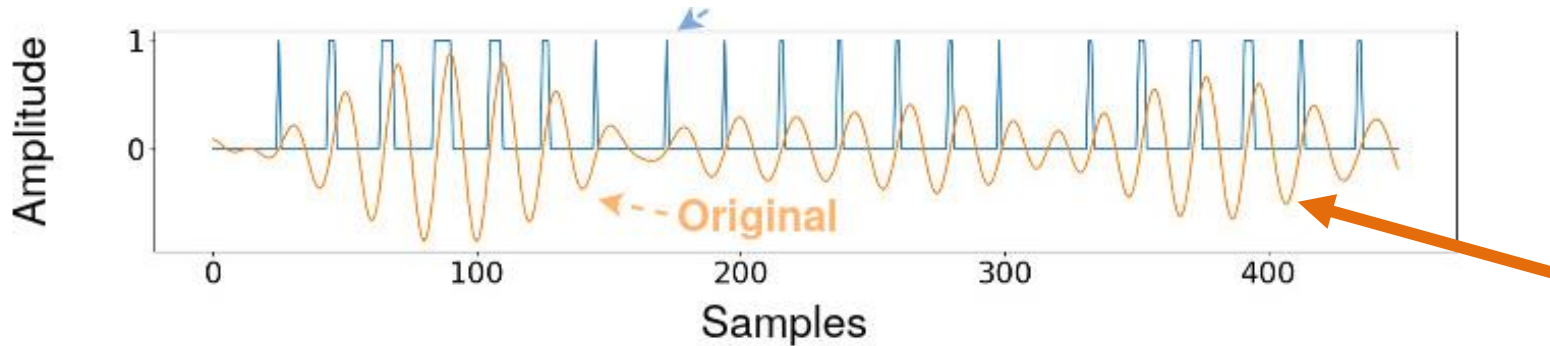
**Solution:** leverage pass-band one-bit coding (RF-PWM)

**Long story short:** approximate a modulated sine-wave with a square wave

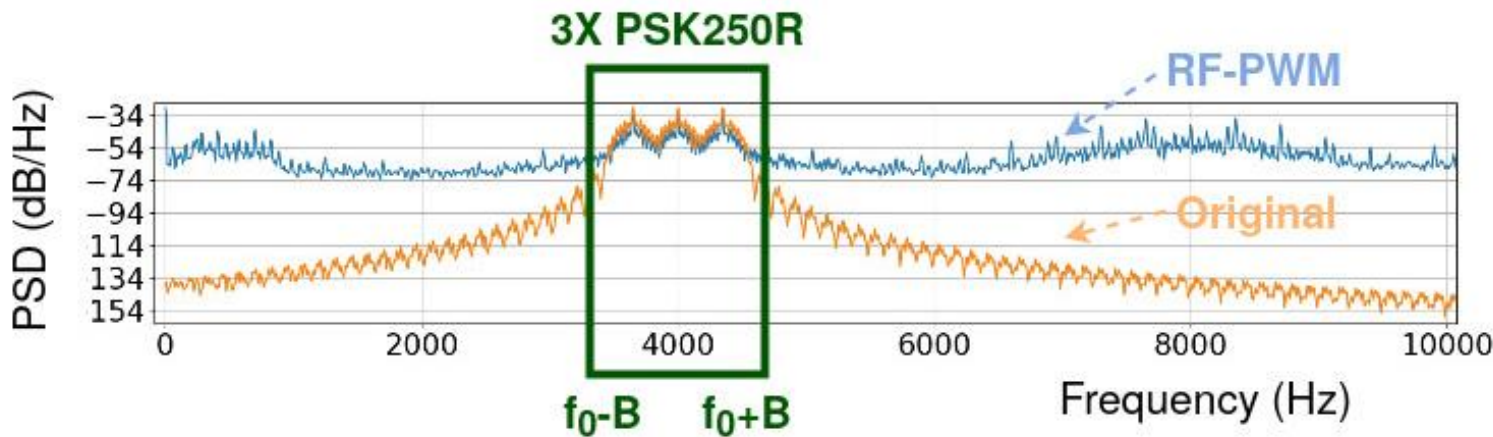


# Solution: leverage pass-band one-bit coding (RF-PWM)

Long story short: approximate a modulated sine-wave with a square wave

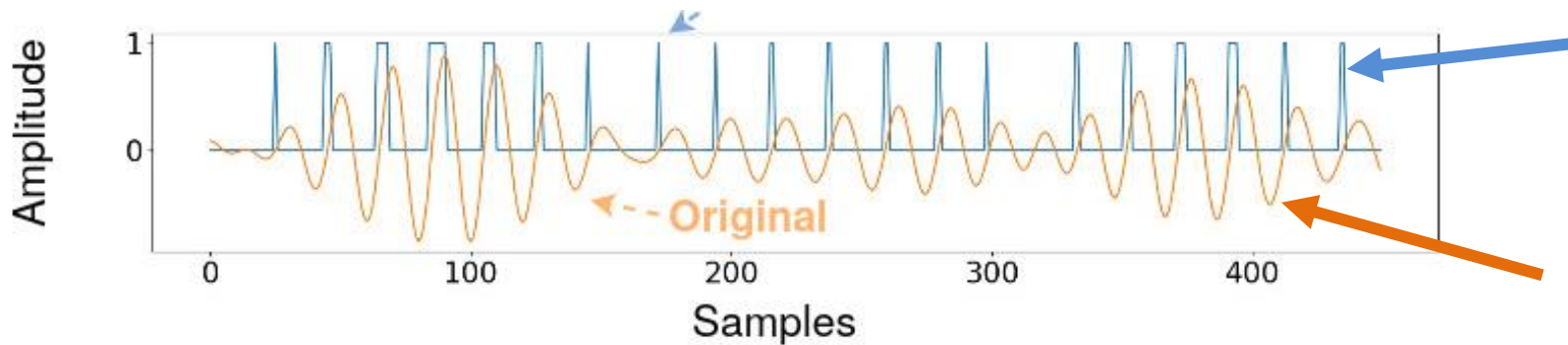


**Goal:**  
3xPSK250R



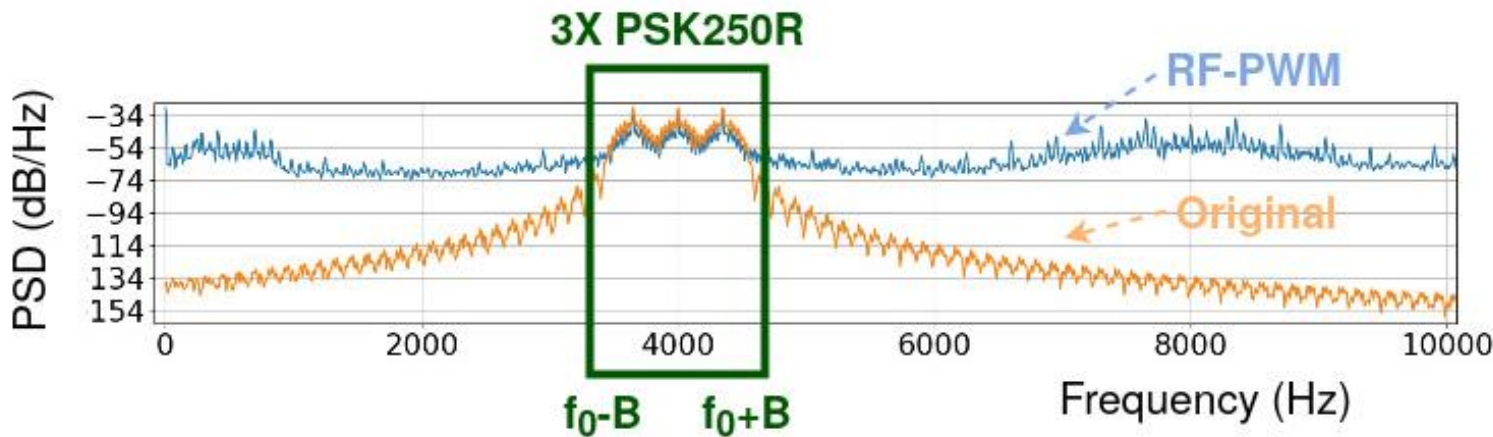
# Solution: leverage pass-band one-bit coding (RF-PWM)

Long story short: approximate a modulated sine-wave with a square wave



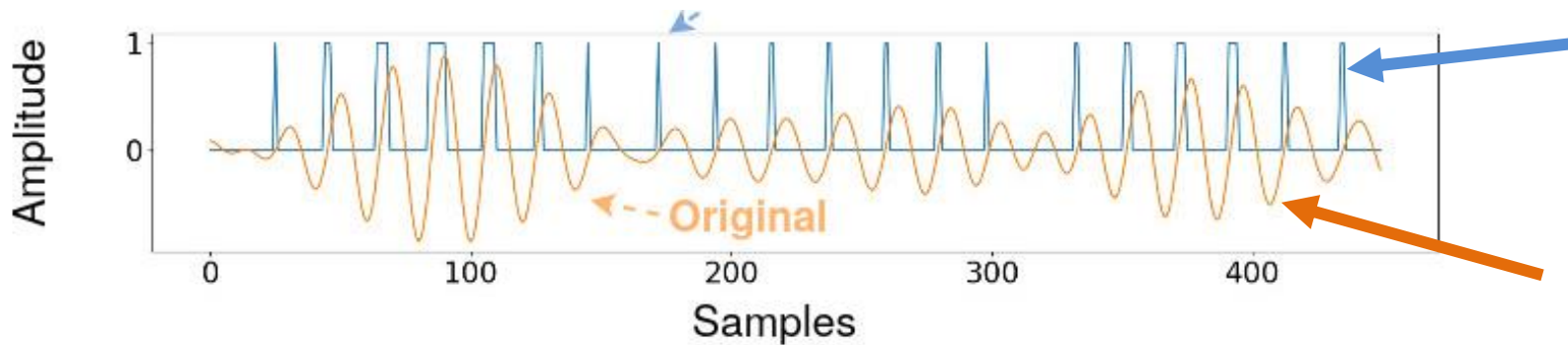
**Approximation:**  
RF-PWM square wave

**Goal:**  
3xPSK250R



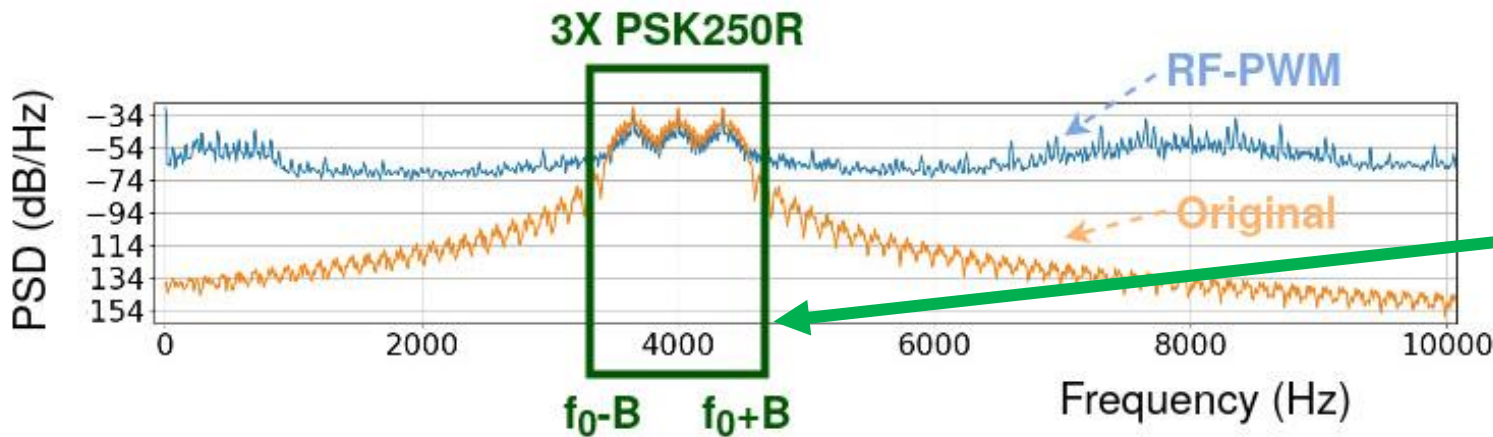
# Solution: leverage pass-band one-bit coding (RF-PWM)

Long story short: approximate a modulated sine-wave with a square wave



**Approximation:**  
RF-PWM square wave

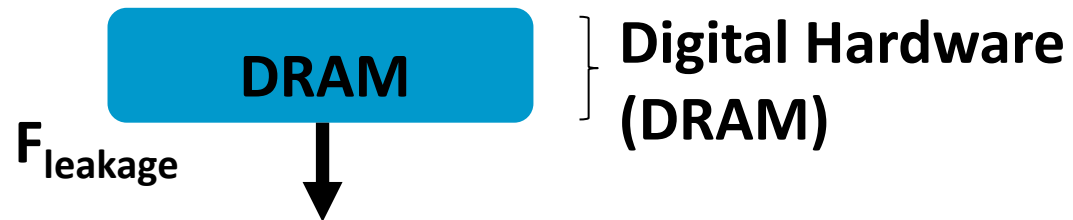
**Goal:**  
3xPSK250R



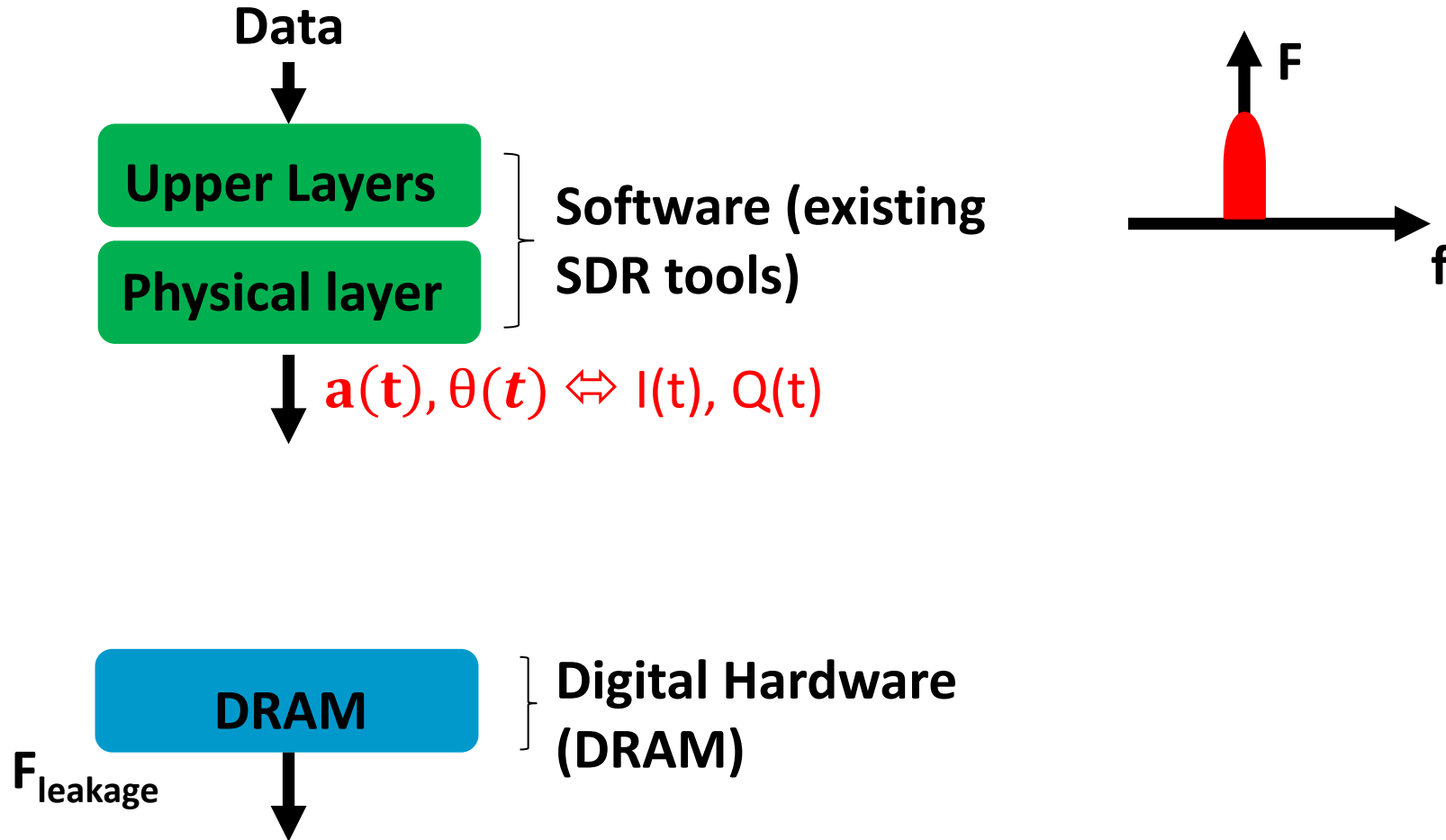
**Band of interest:**  
Good approximation

## Noise-SDR: Arbitrary Modulation of EM noise

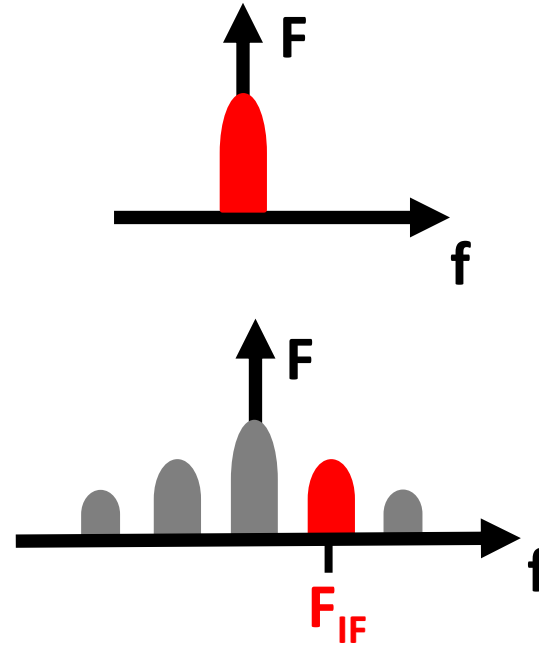
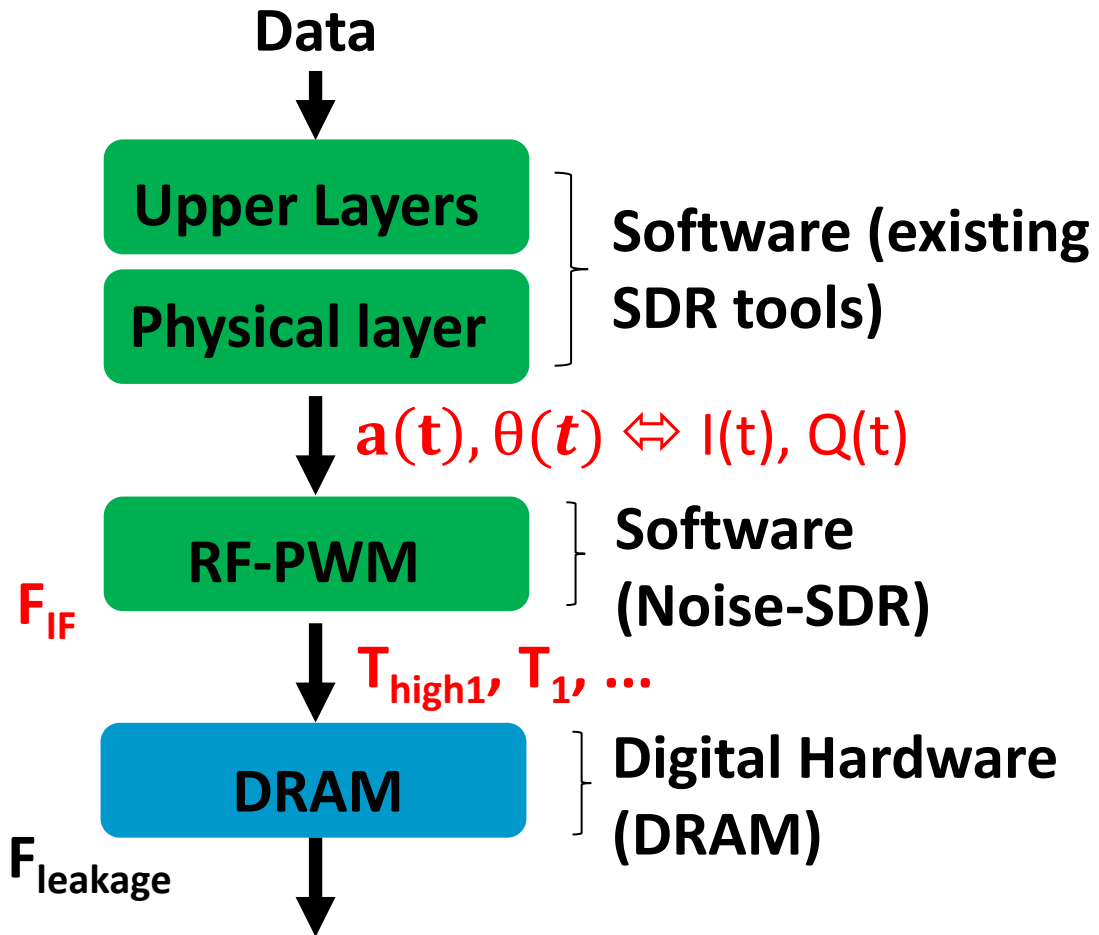
Data  
↓



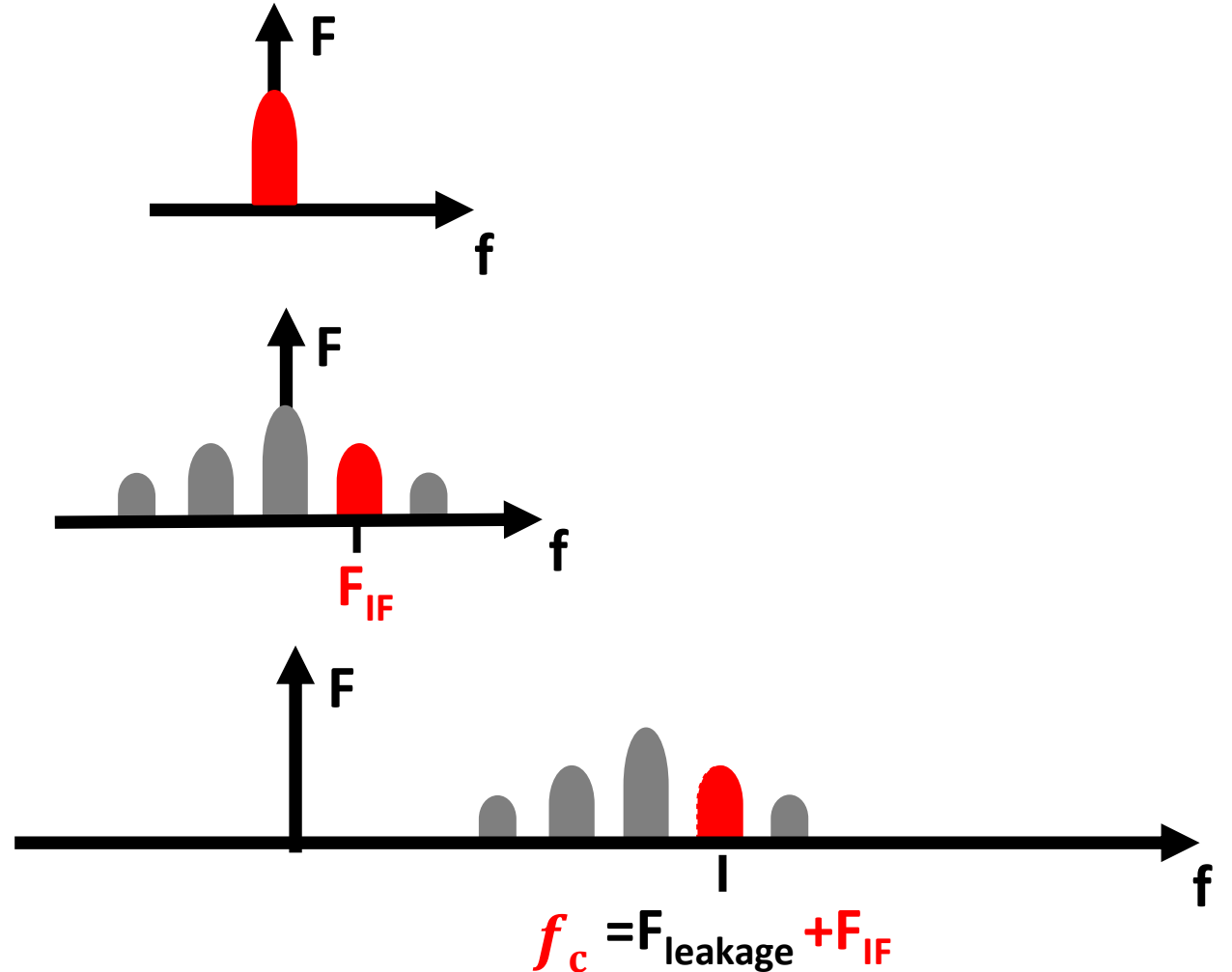
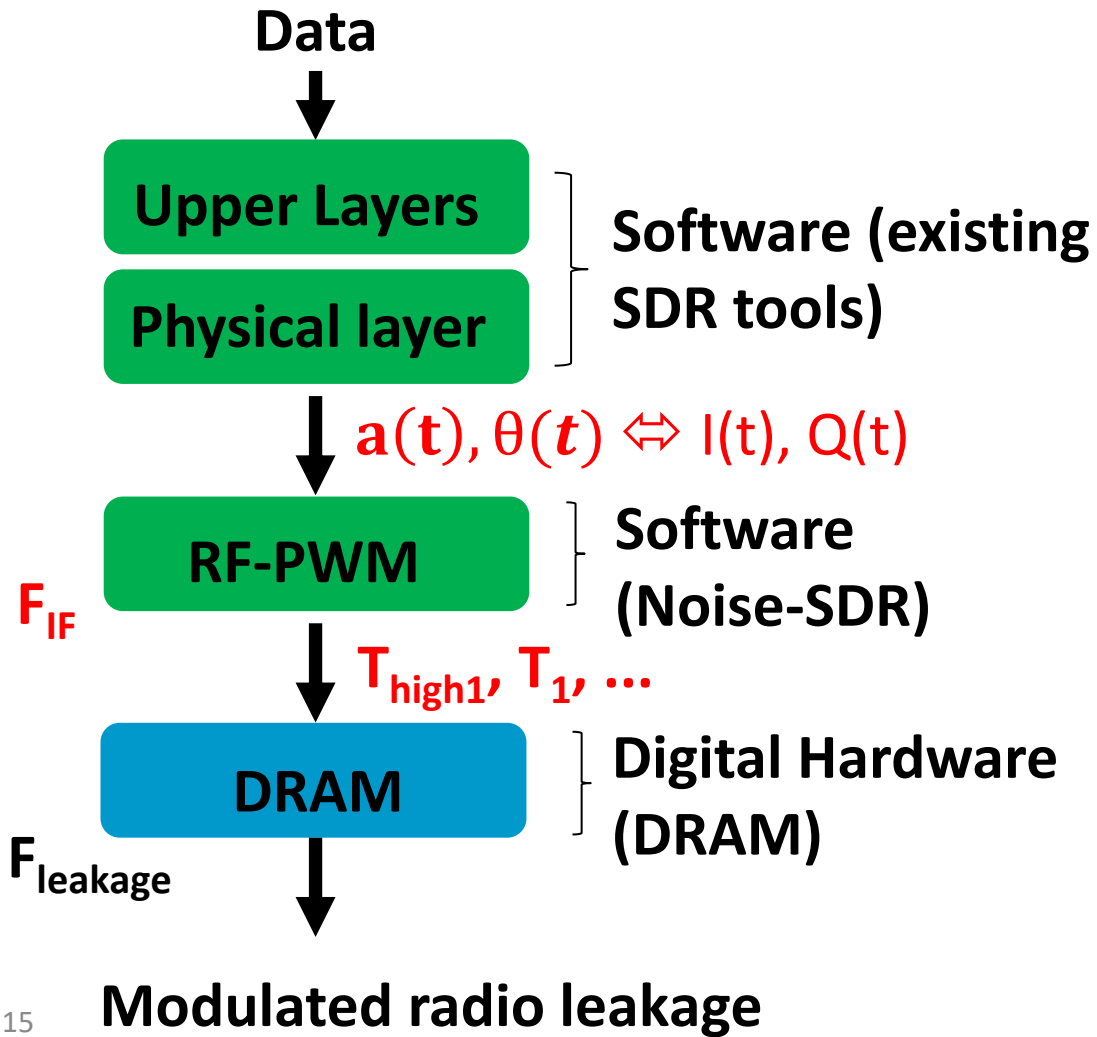
# Noise-SDR: Arbitrary Modulation of EM noise



# Noise-SDR: Arbitrary Modulation of EM noise

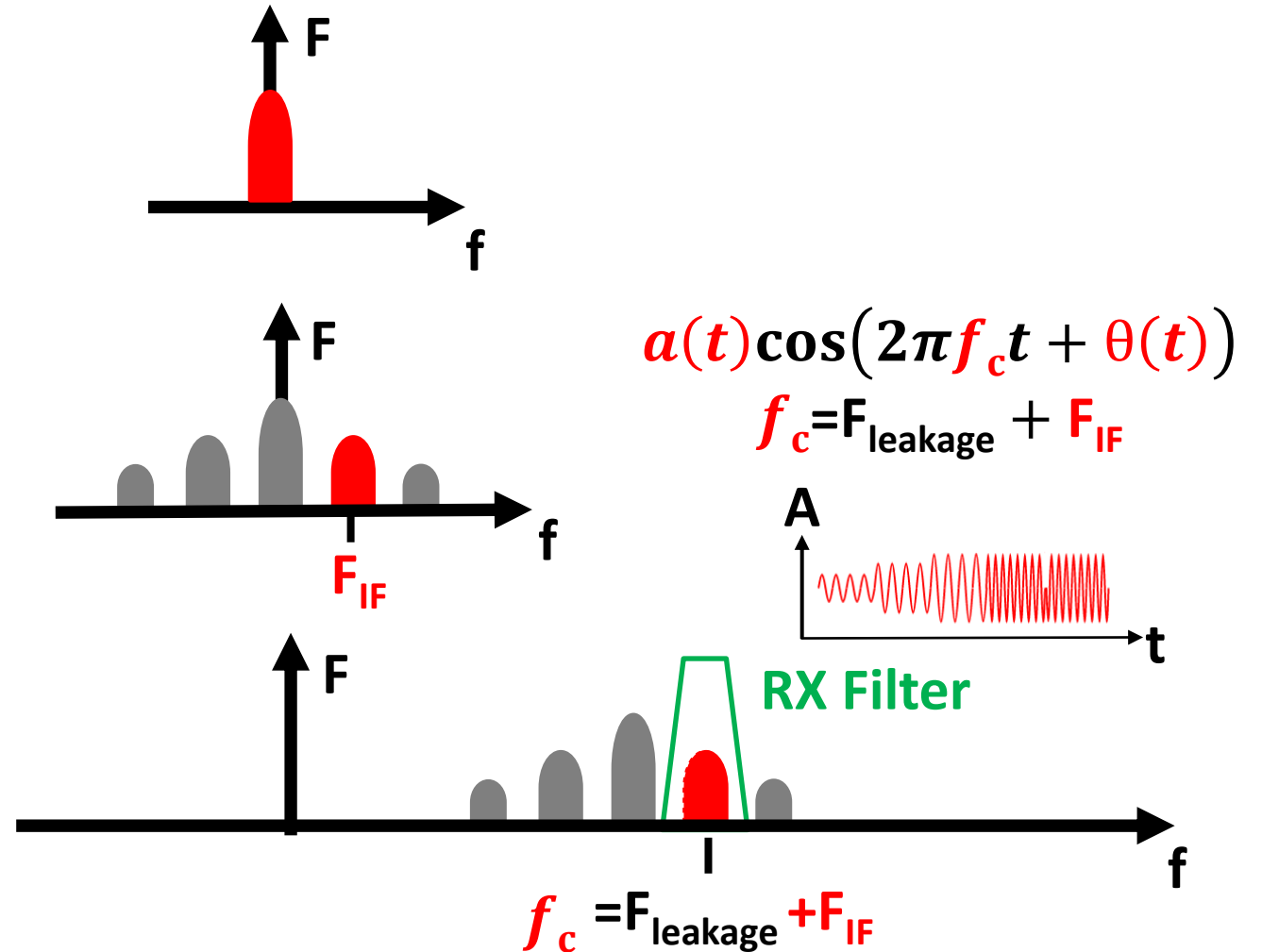
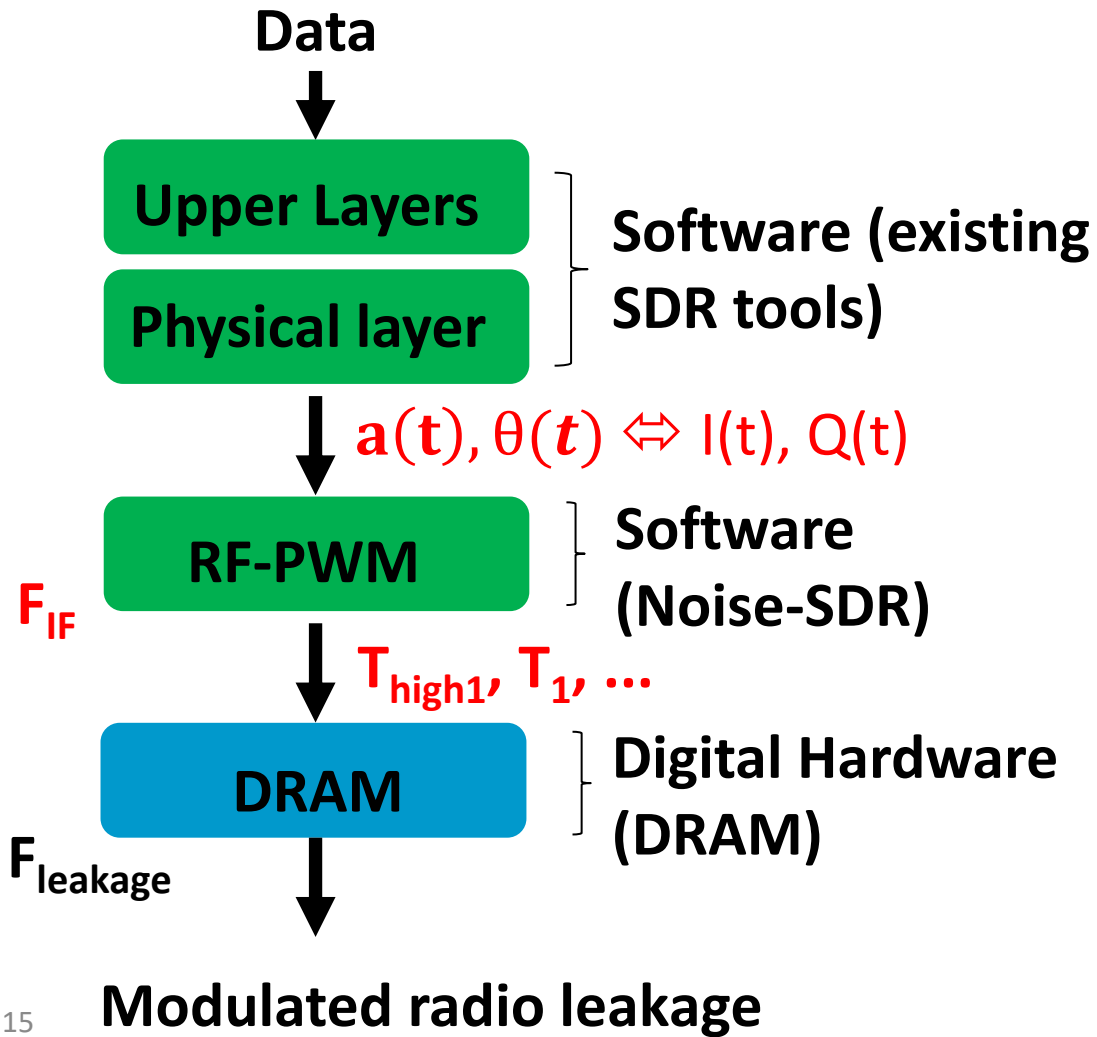


# Noise-SDR: Arbitrary Modulation of EM noise





# Noise-SDR: Arbitrary Modulation of EM noise

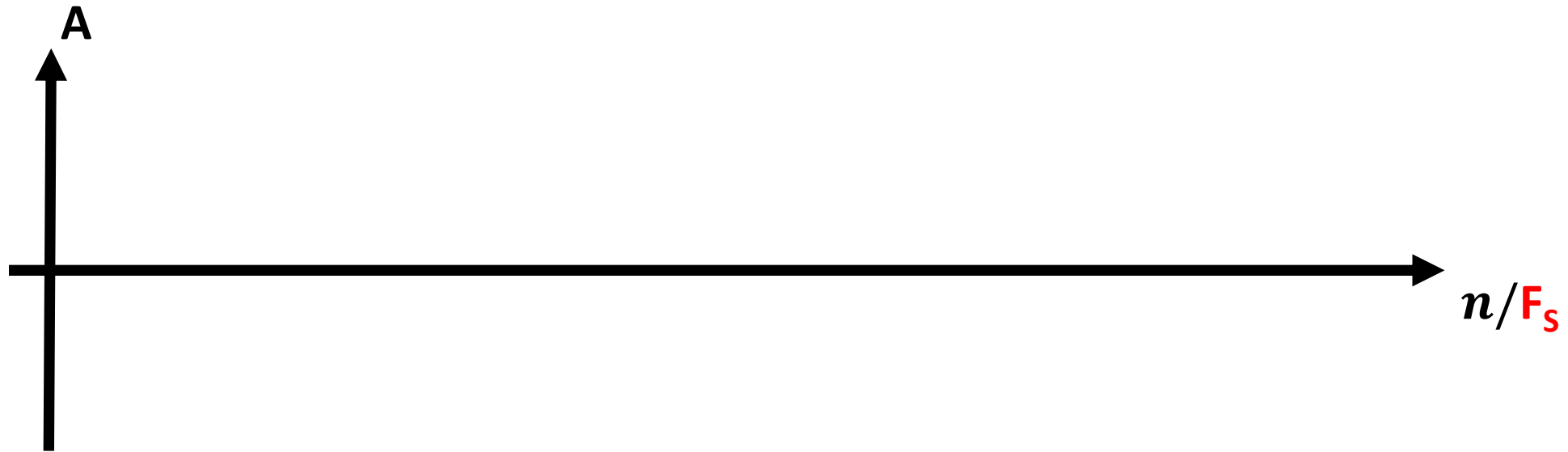


**How do we implement it in practice?**

# Implementation: discrete-time RF-PWM

Input:  $F_s$ ,  $a(n/F_s)$ ,  $\theta(n/F_s)$ ,  $F_{IF}$

Simplified explanation

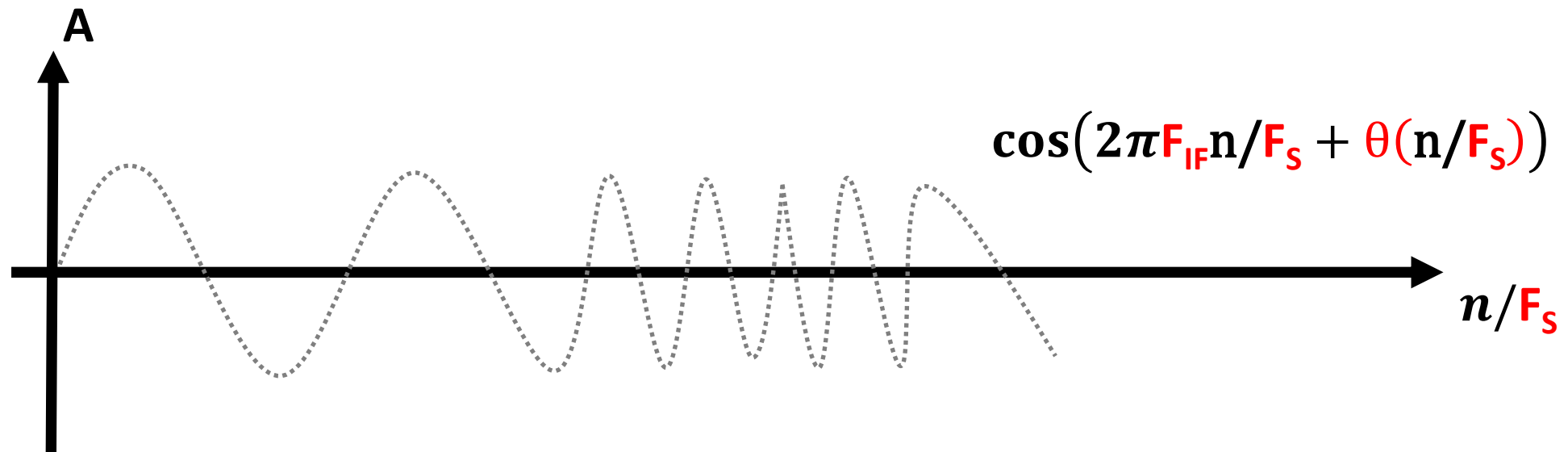


Output:

# Implementation: discrete-time RF-PWM

Input:  $F_S$ ,  $a(n/F_S)$ ,  $\theta(n/F_S)$ ,  $F_{IF}$

Simplified explanation

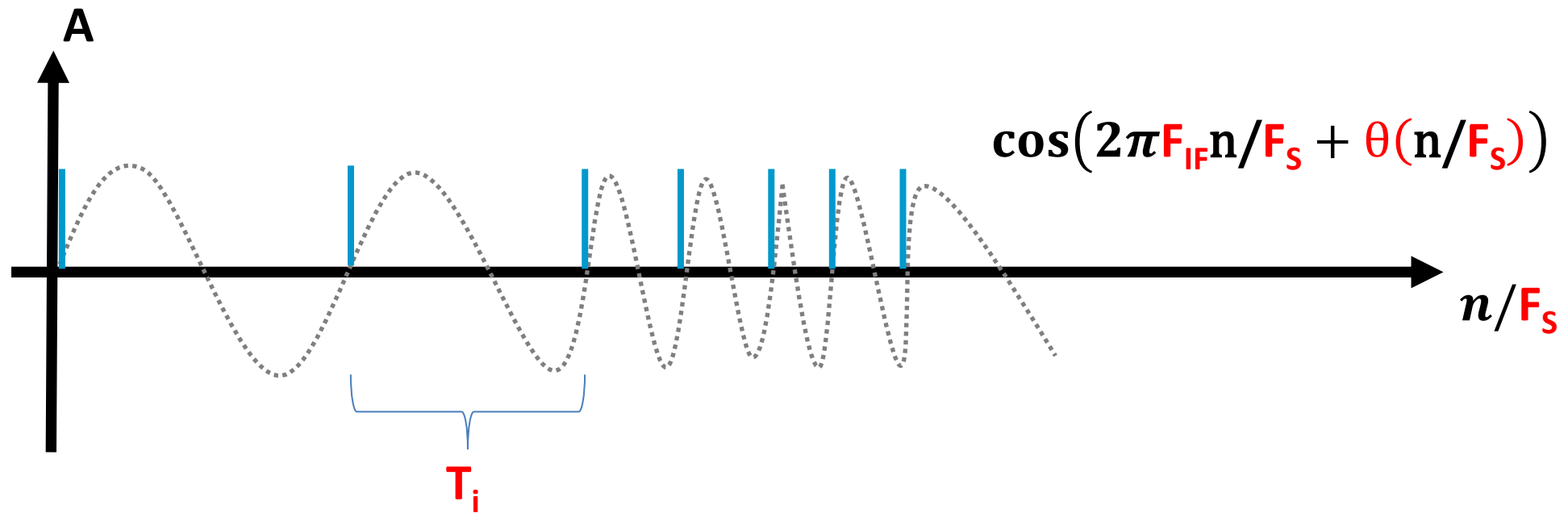


Output:

## Implementation: discrete-time RF-PWM

Input:  $F_S$ ,  $a(n/F_S)$ ,  $\theta(n/F_S)$ ,  $F_{IF}$

Simplified explanation

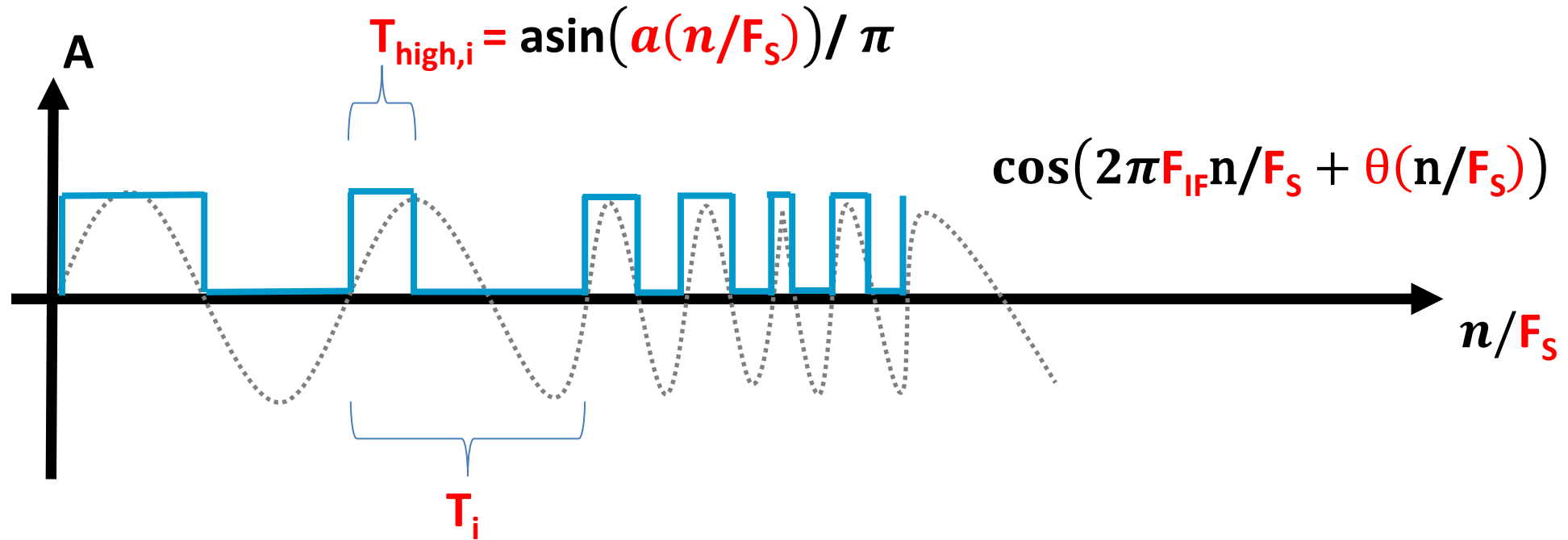


Output:  $T_1$ ,  $T_2$ ,  $T_3$ , ...

# Implementation: discrete-time RF-PWM

Input:  $F_S$ ,  $a(n/F_S)$ ,  $\theta(n/F_S)$ ,  $F_{IF}$

Simplified explanation



Output:  $T_{high,1}$   $T_1$ ,  $T_{high,2}$   $T_2$ ,  $T_{high,3}$   $T_3$ , ...

## Implementation: software-control

```
start = now()  
while( now() – start <  $T_{high,i}$  )  
    leakyOperation()  
while( now() – start <  $T_i$  )  
    doNothing()
```

**Time accuracy is fundamental!**  
**(Bandwidth, am/fm/pm quantization)**

\*M. Schwarz et al., “Fantastic Timers and Where to Find Them: High-Resolution Microarchitectural Attacks in JavaScript,” in FC 2017.

\*\*Z. Zhang et al., “Leveraging EM Side-Channel Information to Detect Rowhammer Attacks,” in IEEE S&P 2020

\*\*\*Z. Zhang et al., “Triggering Rowhammer Hardware Faults on ARM: A Revisit,” ASHES@CCS 2018.

## Implementation: software-control

```

start = now()
while( now() - start < Thigh,i )
    leakyOperation()
while( now() - start < Ti )
    doNothing()

```

Accurate\*, stable

Time accuracy is fundamental!  
(Bandwidth, am/fm/pm quantization)

Leaky\*\*, fast\*\*\*

\*M. Schwarz et al., “Fantastic Timers and Where to Find Them: High-Resolution Microarchitectural Attacks in JavaScript,” in FC 2017.

\*\*Z. Zhang et al., “Leveraging EM Side-Channel Information to Detect Rowhammer Attacks,” in IEEE S&P 2020

\*\*\*Z. Zhang et al., “Triggering Rowhammer Hardware Faults on ARM: A Revisit,” ASHES@CCS 2018.



## Implementation: software-control

```

start = now()
while( now() - start < Thigh,i )
    leakyOperation()
while( now() - start < Ti )
    doNothing()

```

**Time accuracy is fundamental!**  
**(Bandwidth, am/fm/pm quantization)**

Leaky\*\*, fast\*\*\*

Accurate\*, stable

clock\_gettime()

(or  $\mu$ -arch attacks literature)

\*M. Schwarz et al., “Fantastic Timers and Where to Find Them: High-Resolution Microarchitectural Attacks in JavaScript,” in FC 2017.

\*\*Z. Zhang et al., “Leveraging EM Side-Channel Information to Detect Rowhammer Attacks,” in IEEE S&P 2020

\*\*\*Z. Zhang et al., “Triggering Rowhammer Hardware Faults on ARM: A Revisit,” ASHES@CCS 2018.

## Implementation: software-control

```

start = now()
while( now() - start < Thigh,i )
    leakyOperation()
while( now() - start < Ti )
    doNothing()
  
```

Accurate\*, stable  
 clock\_gettime()  
 (or  $\mu$ -arch attacks literature)

Time accuracy is fundamental!  
 (Bandwidth, am/fm/pm quantization)

Leaky\*\*, fast\*\*\*

Many in the paper and in general

\*M. Schwarz et al., "Fantastic Timers and Where to Find Them: High-Resolution Microarchitectural Attacks in JavaScript," in FC 2017.

\*\*Z. Zhang et al., "Leveraging EM Side-Channel Information to Detect Rowhammer Attacks," in IEEE S&P 2020

\*\*\*Z. Zhang et al., "Triggering Rowhammer Hardware Faults on ARM: A Revisit," ASHES@CCS 2018.

## Implementation: software-control

```

start = now()
while( now() - start < Thigh,i )
    leakyOperation()
while( now() - start < Ti )
    doNothing()

```

Accurate\*, stable

clock\_gettime()

(or  $\mu$ -arch attacks literature)

**Time accuracy is fundamental!**  
**(Bandwidth, am/fm/pm quantization)**

Leaky\*\*, fast\*\*\*

Many in the paper and in general

E.g., on Arm-v8 (re)use ROWHAMMER

```

__attribute__((naked)) \
void hammer_civac(uint64_t *addr) {
    __asm volatile("LDR X9, [X0]");
    __asm volatile("DC CIVAC, X0");
    __asm volatile("DSB 0xB");
    __asm volatile("RET");
}

```

\*M. Schwarz et al., "Fantastic Timers and Where to Find Them: High-Resolution Microarchitectural Attacks in JavaScript," in FC 2017.

\*\*Z. Zhang et al., "Leveraging EM Side-Channel Information to Detect Rowhammer Attacks," in IEEE S&P 2020

\*\*\*Z. Zhang et al., "Triggering Rowhammer Hardware Faults on ARM: A Revisit," ASHES@CCS 2018.

## Implementation: combine Noise-SDR with popular SDR tools



### **Fldigi-Noise-SDR**

```
> ./fldigi-noise-sdr -l secret.txt -m MODE_3X_PSK250R -c 4000
```

### Or **Gnuradio+RF-PWM+Offline-Noise-SDR**

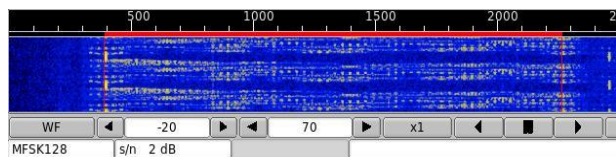
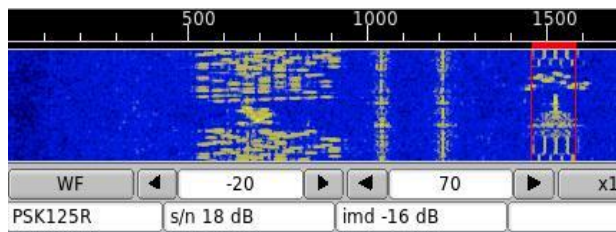
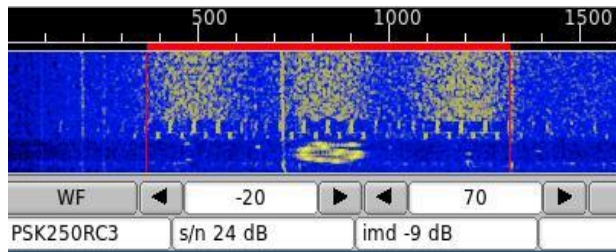
```
> ./rfpwm.py ft4.iq ft4.timings
```

```
> ./offline-noise-sdr ft4.timings
```

# Evaluation

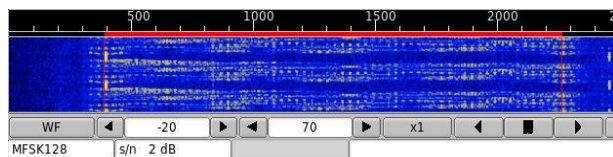
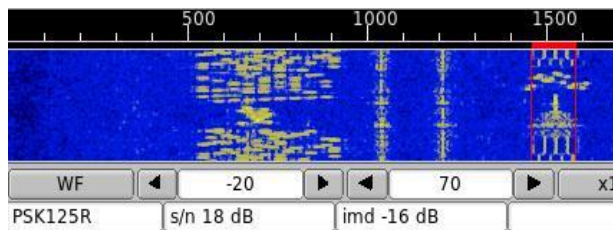
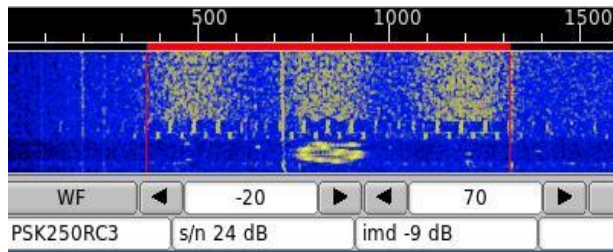
# Noise-SDR in action: a few examples

More videos: <https://github.com/eurecom-s3/noise-sdr>



# Noise-SDR in action: a few examples

More videos: <https://github.com/eurecom-s3/noise-sdr>

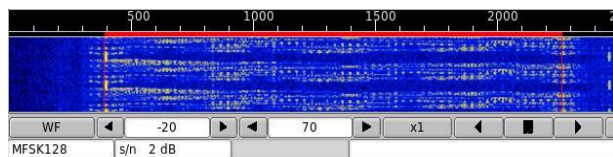
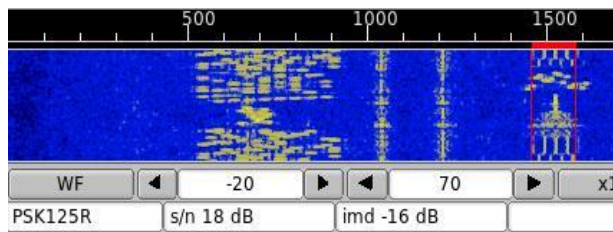
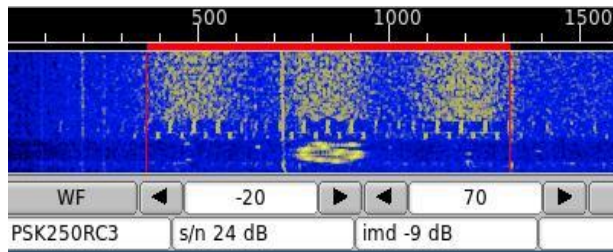


## Pros

1. Software-defined, flexible
2. AM, FM, PSK, RTTY, THOR, SSTV, LoRa, GLONASS C/A, etc.
3. ArmV7A, ArmV8A, x86, MIPS
4. Mobile/desktop/laptop/IoT

# Noise-SDR in action: a few examples

More videos: <https://github.com/eurecom-s3/noise-sdr>



## Pros

1. Software-defined, flexible
2. AM, FM, PSK, RTTY, THOR, SSTV, LoRa, GLONASS C/A, etc.
3. ArmV7A, ArmV8A, x86, MIPS
4. Mobile/desktop/laptop/IoT

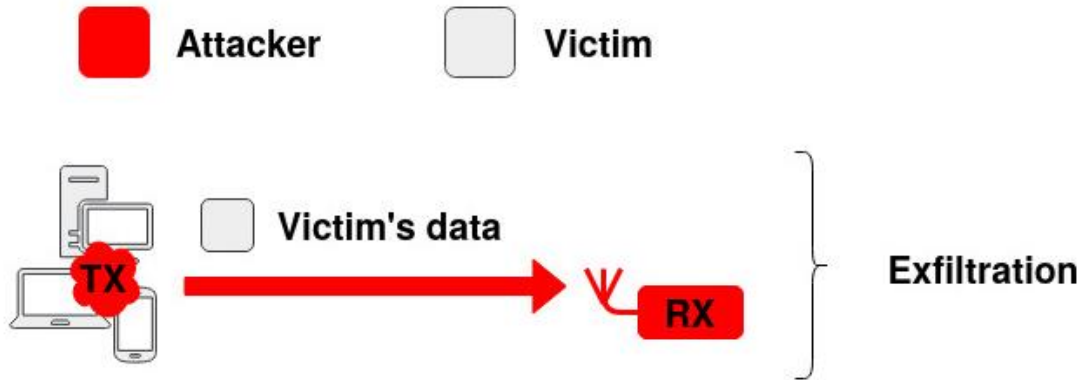
## Limitations

1. There must be a leakage (device dependent)
2. Limited bandwidth
3. Limited choice of carrier frequency

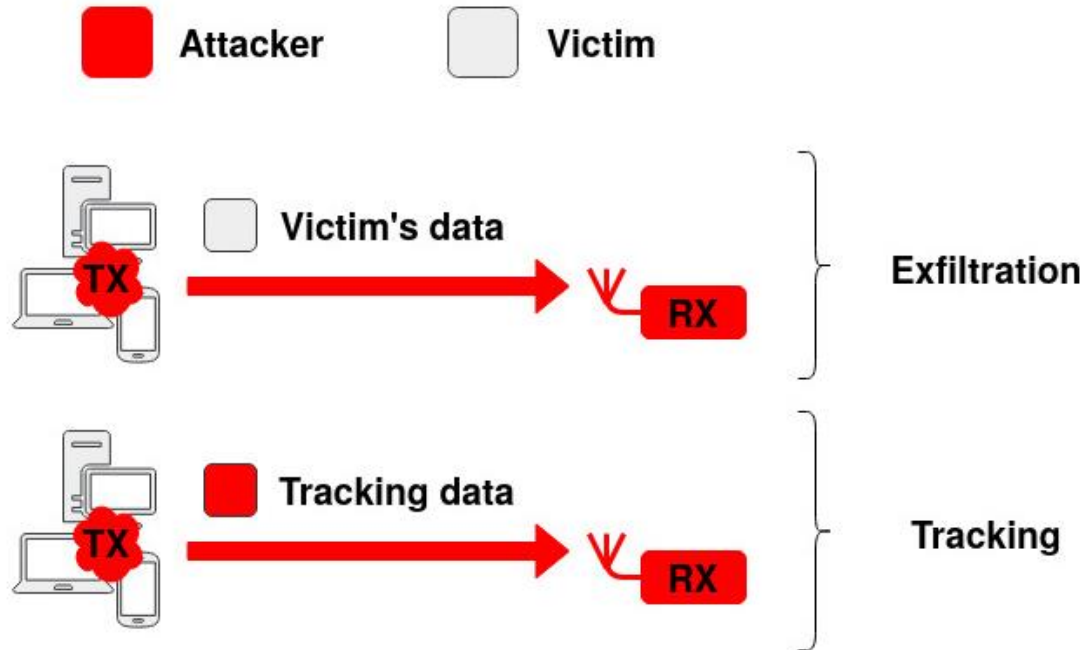


# Security Impact

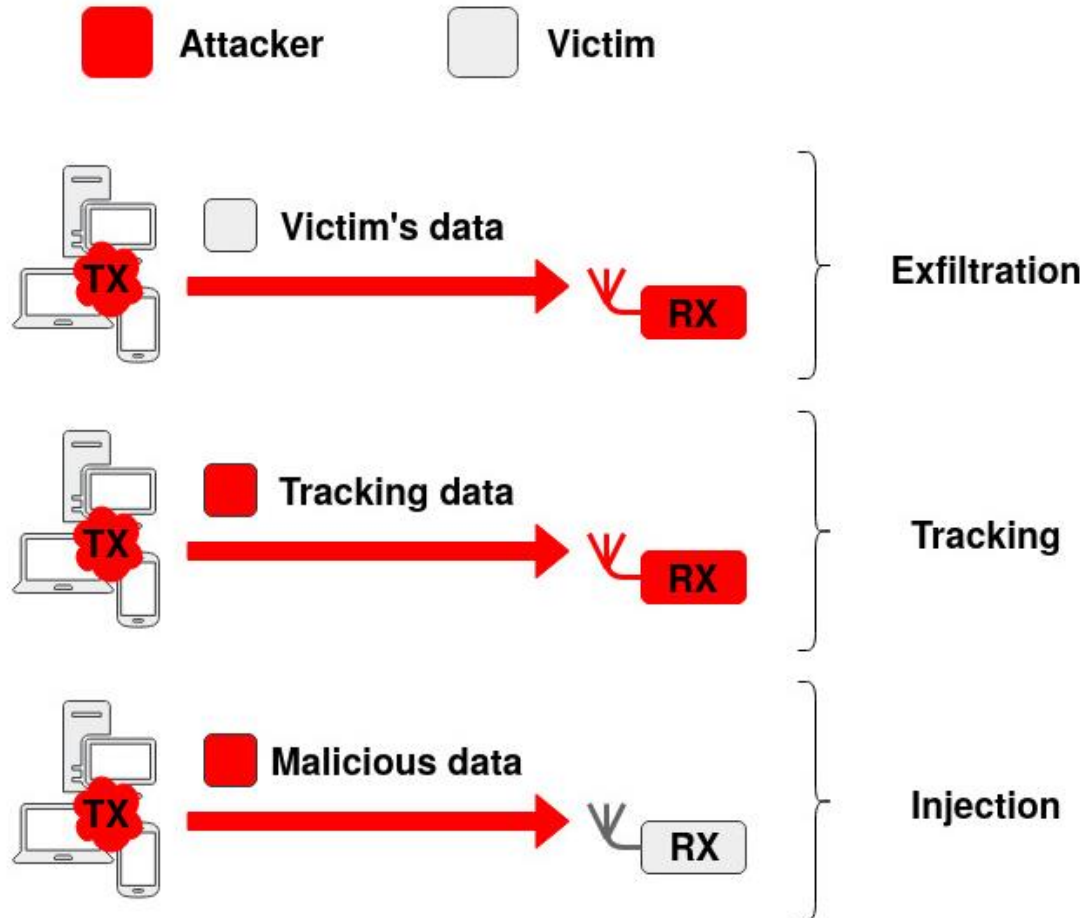
# Security impact: exfiltration, tracking, injection



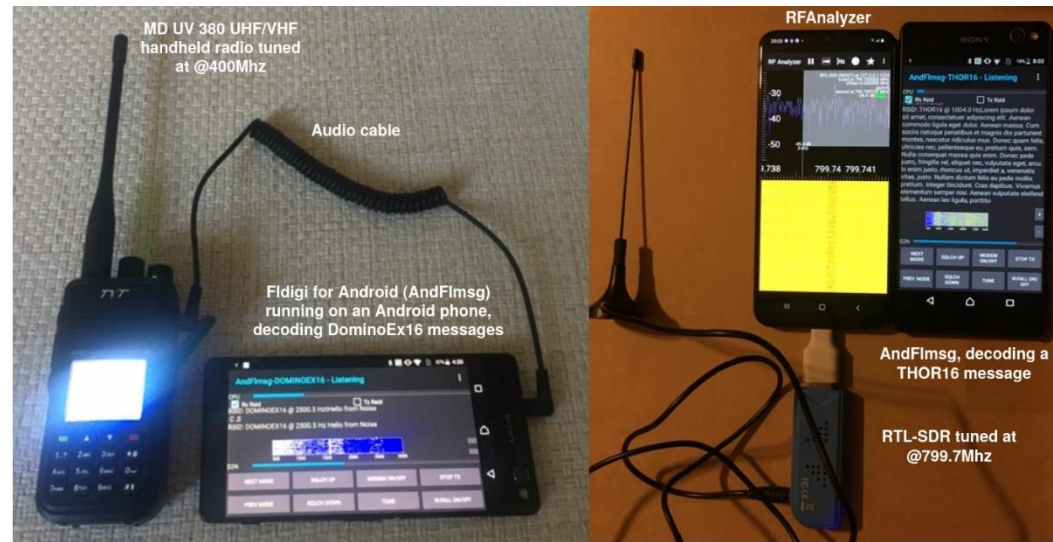
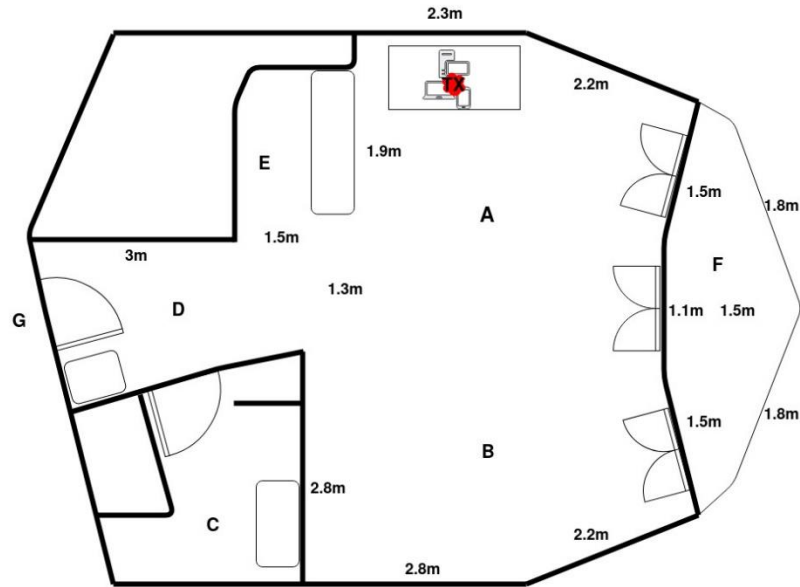
# Security impact: exfiltration, tracking, injection



# Security impact: exfiltration, tracking, injection



# Examples of Exfiltration



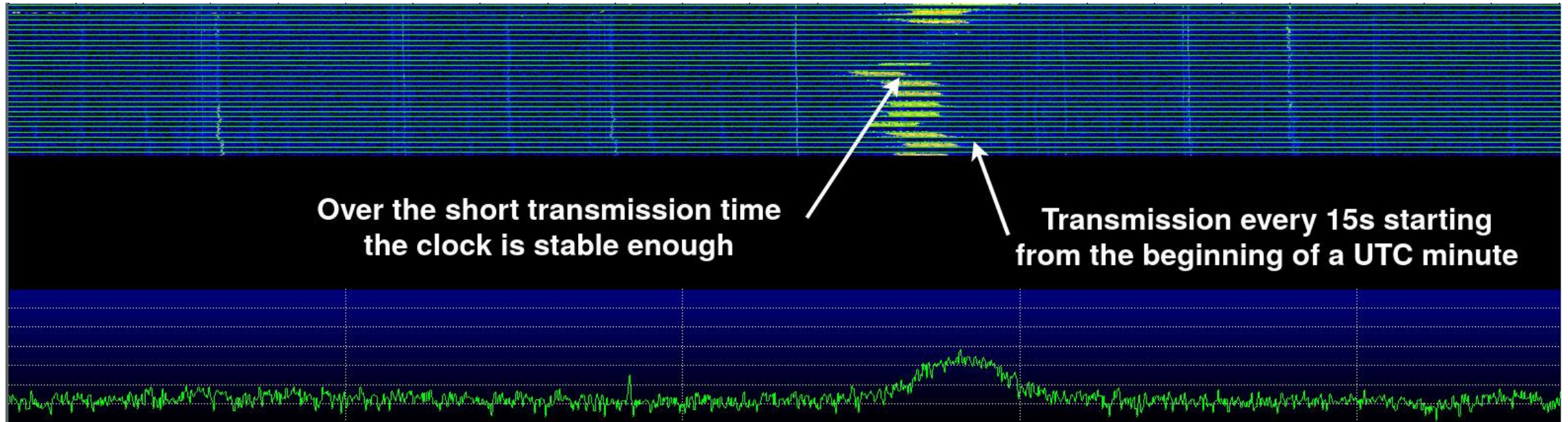
**E.g., robust long-range:** THOR and RSIDs (e.g., MIPS32 >5m behind wall)

**E.g., fast short-range:** 3xPSK (e.g., MIPS32 660wpm)

**E.g., flexible receivers:** Handheld or SDR radio + Fldigi on smartphone

Almost zero implementation effort, not much knowledge/skills required

## Examples of Tracking



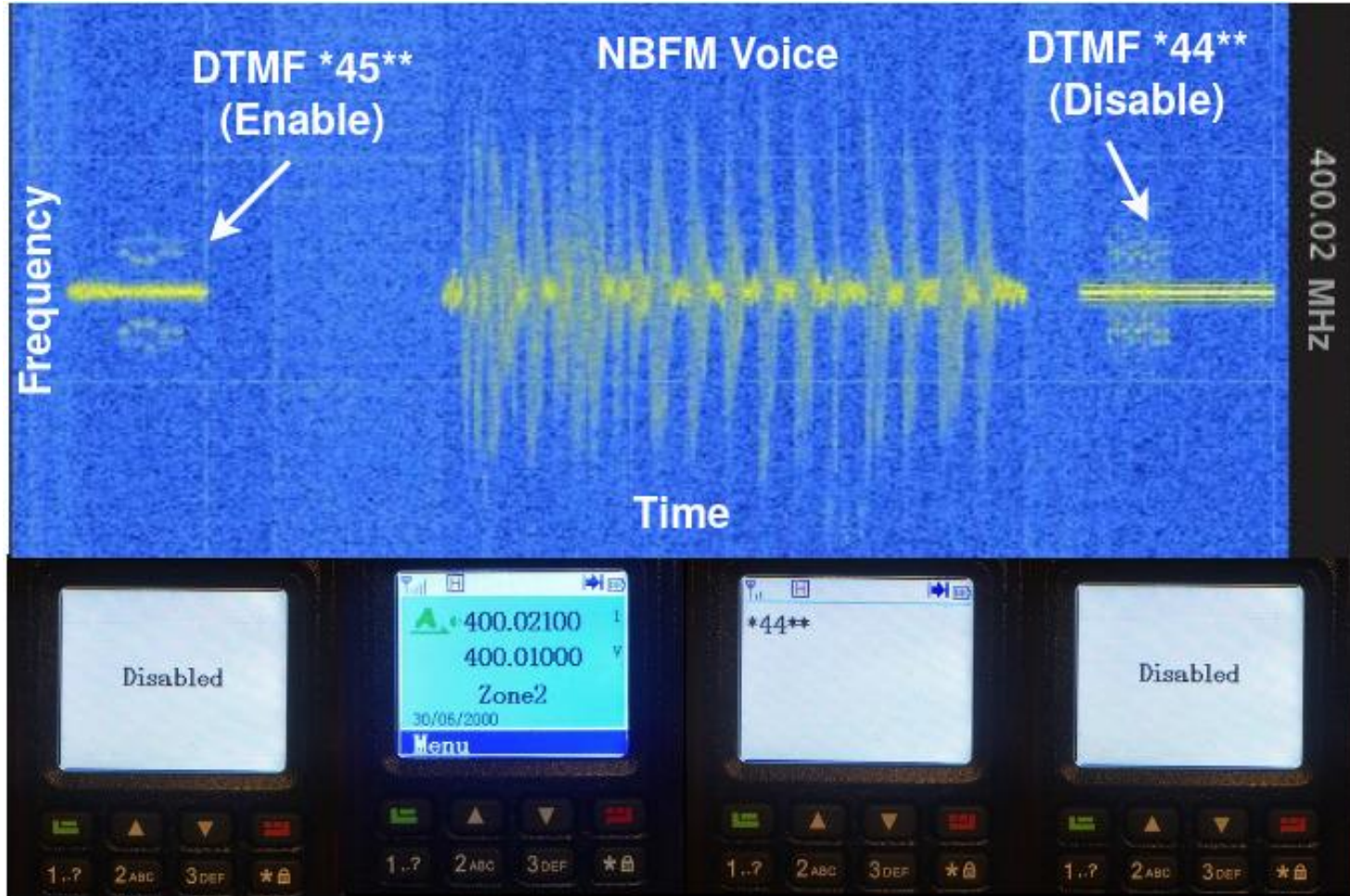
**Tracking using FT4 beacons, up to 5m on Galaxy S5 Mini  
Using existing reception tools**

J. Taylor, FT4, [https://physics.princeton.edu/pulsar/k1jt/FT4\\_Protocol.pdf](https://physics.princeton.edu/pulsar/k1jt/FT4_Protocol.pdf).

J. Taylor, WSJT, <https://physics.princeton.edu/pulsar/K1JT/>.



## Examples of Injection



IoT to UHF radio injection,  
a few meters

## Countermeasures

### **Soft-TEMPEST-specific (HW)**

Reduce leakages and coupling

### **Soft-TEMPEST-specific (SW)**

Reduce timing resolution and software control on hardware

### **Applications specific (SW/HW):**

Shield smartphone, spoofing detection, ...



## Future work and conclusion

## Future work

### Optimizations

Time resolution, other types  
of one-bit coding, ...

## Future work

### **Optimizations**

Time resolution, other types  
of one-bit coding, ...

### **Other sources / languages**

JavaScript, WebAssembly, GPU, ...  
(some preliminary results)

## Future work

### **Optimizations**

Time resolution, other types  
of one-bit coding, ...

### **Other sources / languages**

JavaScript, WebAssembly, GPU, ...  
(some preliminary results)

### **Spoofing and jamming**

Radios, sensors, on the same device  
(Radio Frequency Interference) ...

## Future work

### Optimizations

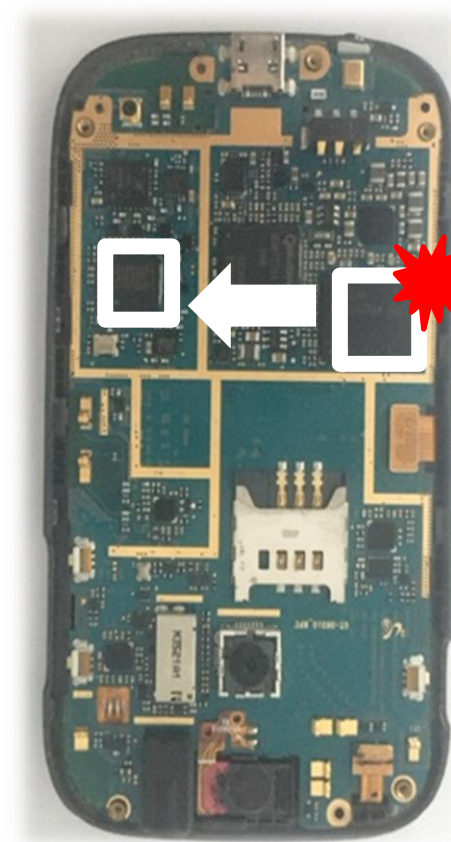
Time resolution, other types of one-bit coding, ...

### Other sources / languages

JavaScript, WebAssembly, GPU, ...  
(some preliminary results)

### Spoofing and jamming

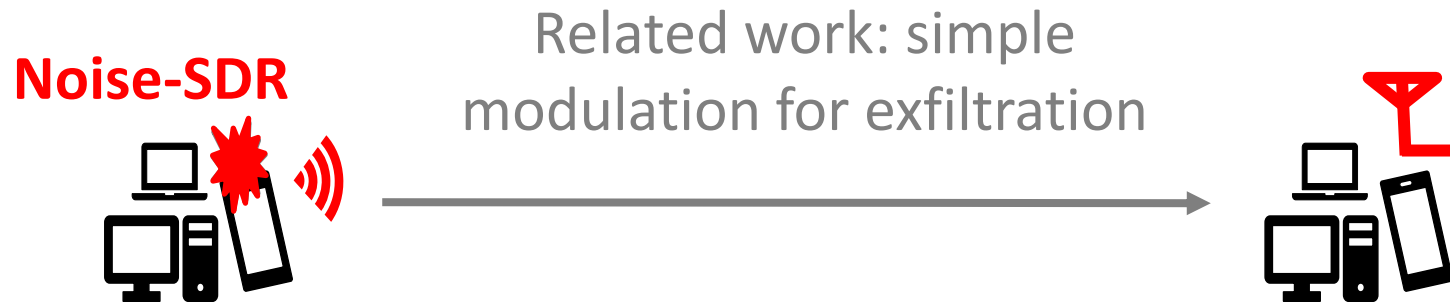
Radios, sensors, on the same device  
(Radio Frequency Interference) ...



**Noise-SDR**  
**+ RF Interference**

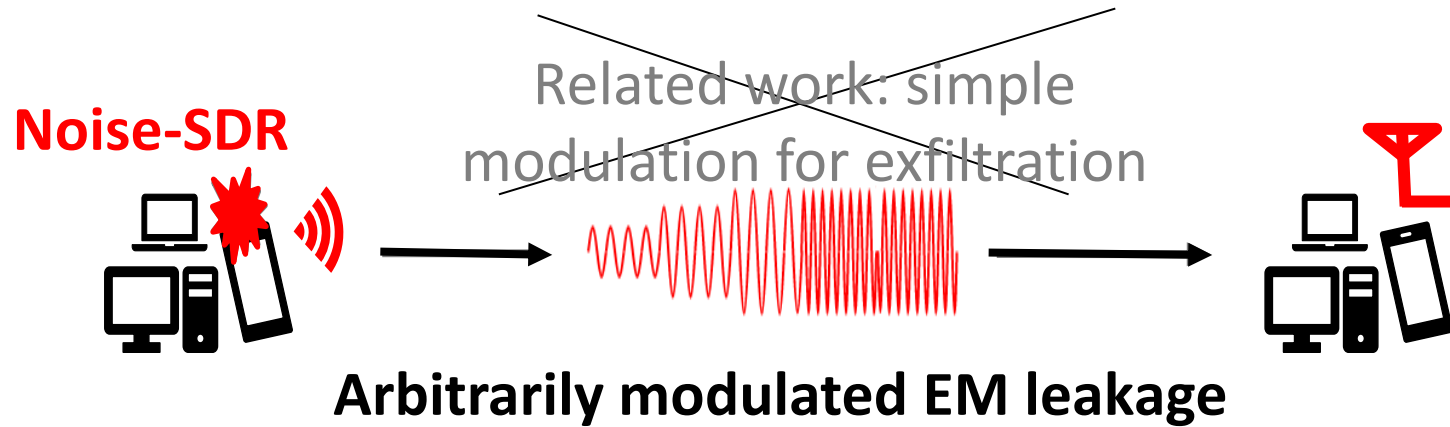
<https://github.com/eurecom-s3/noise-sdr>

# Noise-SDR: Arbitrary Modulation of Electromagnetic Noise from Unprivileged Software and Its Impact on Emission Security



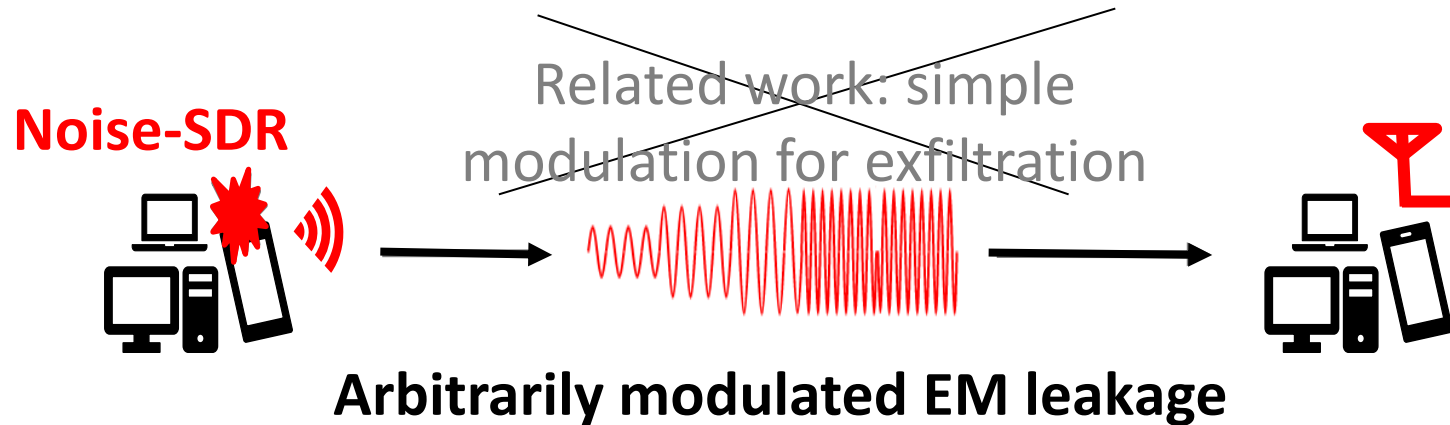
<https://github.com/eurecom-s3/noise-sdr>

# Noise-SDR: Arbitrary Modulation of Electromagnetic Noise from Unprivileged Software and Its Impact on Emission Security



<https://github.com/eurecom-s3/noise-sdr>

# Noise-SDR: Arbitrary Modulation of Electromagnetic Noise from Unprivileged Software and Its Impact on Emission Security

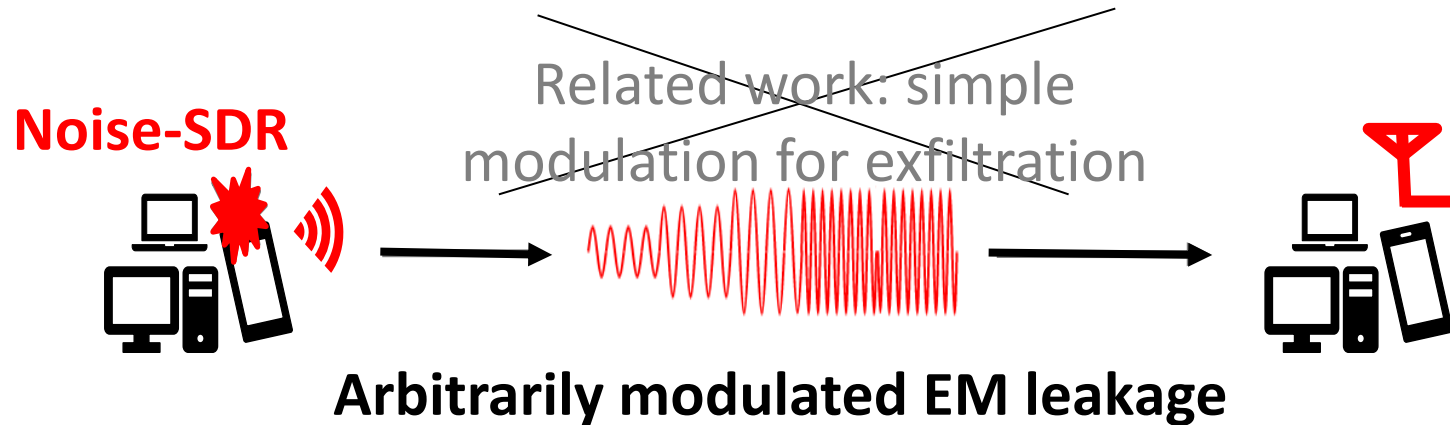


**How:** DRAM accesses, pass-band one-bit coding, software-defined



<https://github.com/eurecom-s3/noise-sdr>

# Noise-SDR: Arbitrary Modulation of Electromagnetic Noise from Unprivileged Software and Its Impact on Emission Security



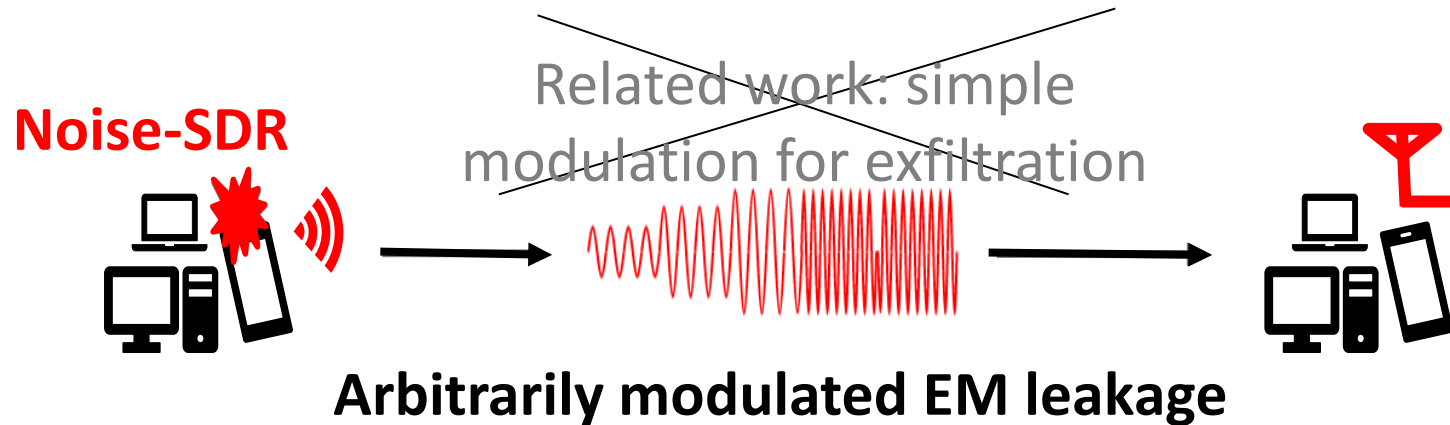
**How:** DRAM accesses, pass-band one-bit coding, software-defined

**Pros:** flexibility, performance, reuse of existing protocols

**Cons:** limited bandwidth, center frequency

<https://github.com/eurecom-s3/noise-sdr>

# Noise-SDR: Arbitrary Modulation of Electromagnetic Noise from Unprivileged Software and Its Impact on Emission Security



**How:** DRAM accesses, pass-band one-bit coding, software-defined

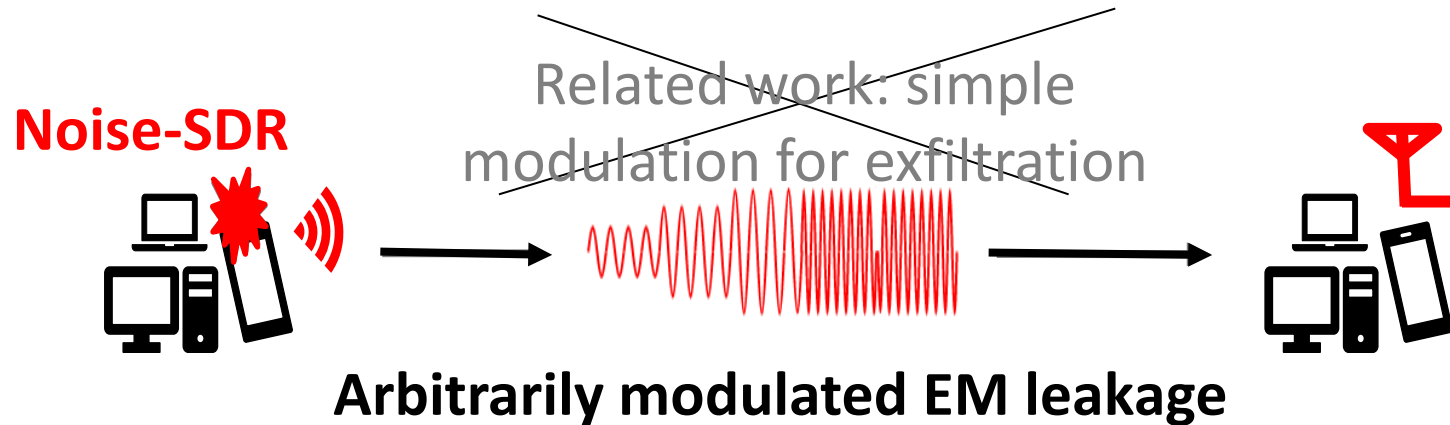
**Pros:** flexibility, performance, reuse of existing protocols

**Cons:** limited bandwidth, center frequency

**Implementation:** ArmV7A, ArmV8A, x86, MIPS

<https://github.com/eurecom-s3/noise-sdr>

# Noise-SDR: Arbitrary Modulation of Electromagnetic Noise from Unprivileged Software and Its Impact on Emission Security



**How:** DRAM accesses, pass-band one-bit coding, software-defined

**Pros:** flexibility, performance, reuse of existing protocols

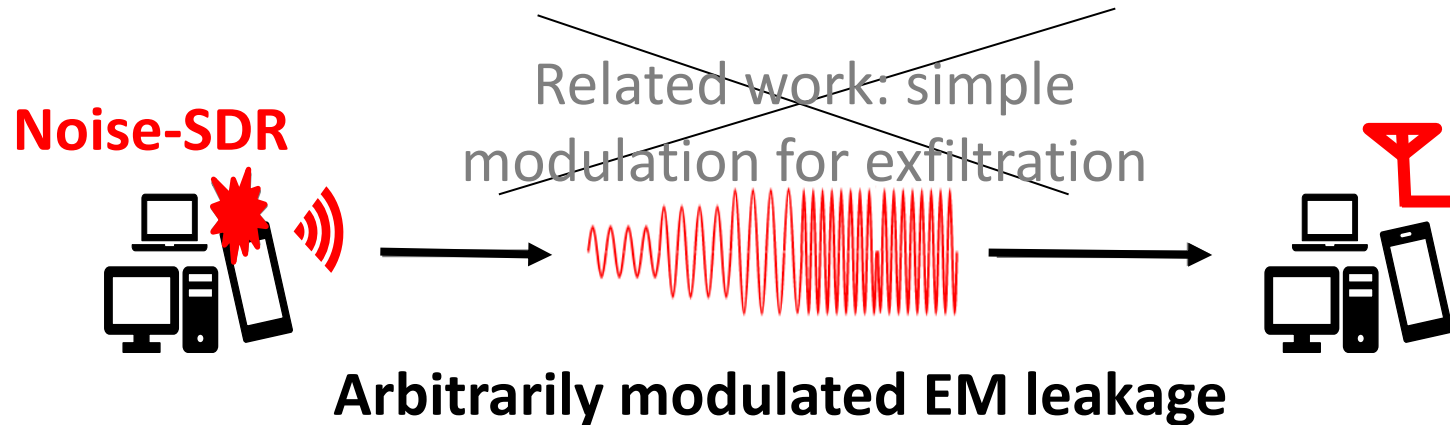
**Cons:** limited bandwidth, center frequency

**Implementation:** ArmV7A, ArmV8A, x86, MIPS

**Security impact:** exfiltration, tracking, injection, ...

<https://github.com/eurecom-s3/noise-sdr>

# Noise-SDR: Arbitrary Modulation of Electromagnetic Noise from Unprivileged Software and Its Impact on Emission Security



**How:** DRAM accesses, pass-band one-bit coding, software-defined

**Pros:** flexibility, performance, reuse of existing protocols

**Cons:** limited bandwidth, center frequency

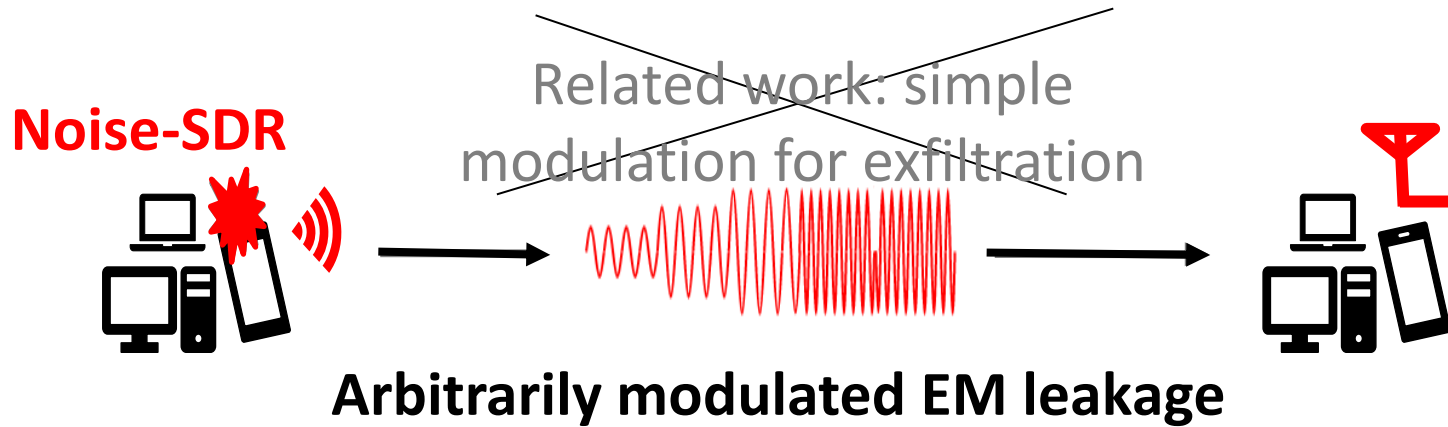
**Implementation:** ArmV7A, ArmV8A, x86, MIPS

**Security impact:** exfiltration, tracking, injection, ...

<https://github.com/eurecom-s3/noise-sdr>

# Noise-SDR: Arbitrary Modulation of Electromagnetic Noise from Unprivileged Software and Its Impact on Emission Security

Thank you!  
Questions?



**How:** DRAM accesses, pass-band one-bit coding, software-defined

**Pros:** flexibility, performance, reuse of existing protocols

**Cons:** limited bandwidth, center frequency

**Implementation:** ArmV7A, ArmV8A, x86, MIPS

**Security impact:** exfiltration, tracking, injection, ...